

# A probabilistic Kleene Theorem

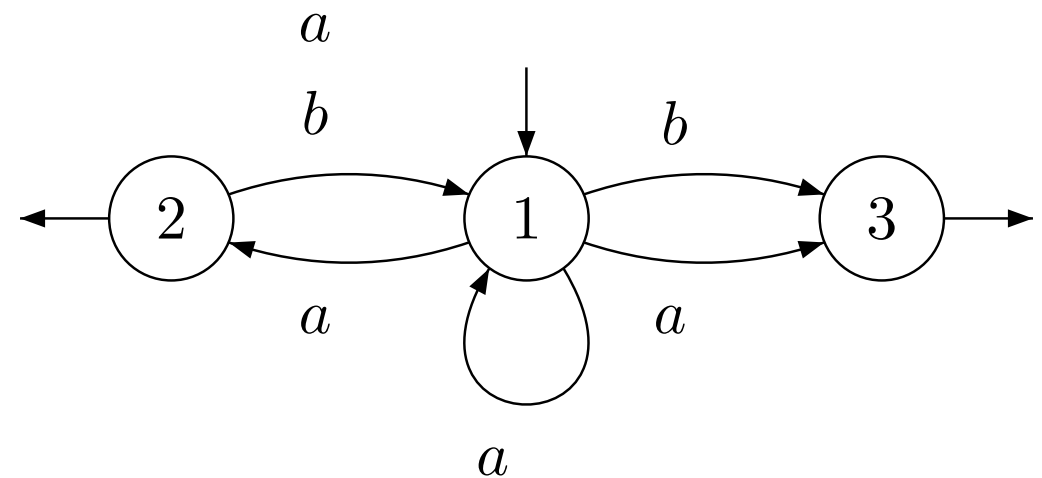
Benjamin Monmege  
LSV, ENS Cachan, CNRS, France

MOVEP 2012, Marseille

Part of works published at ATVA'12 with Benedikt Bollig, Paul Gastin and Marc Zeitoun

# Kleene's Theorem

Finite State Automata



same expressivity

Regular Expressions

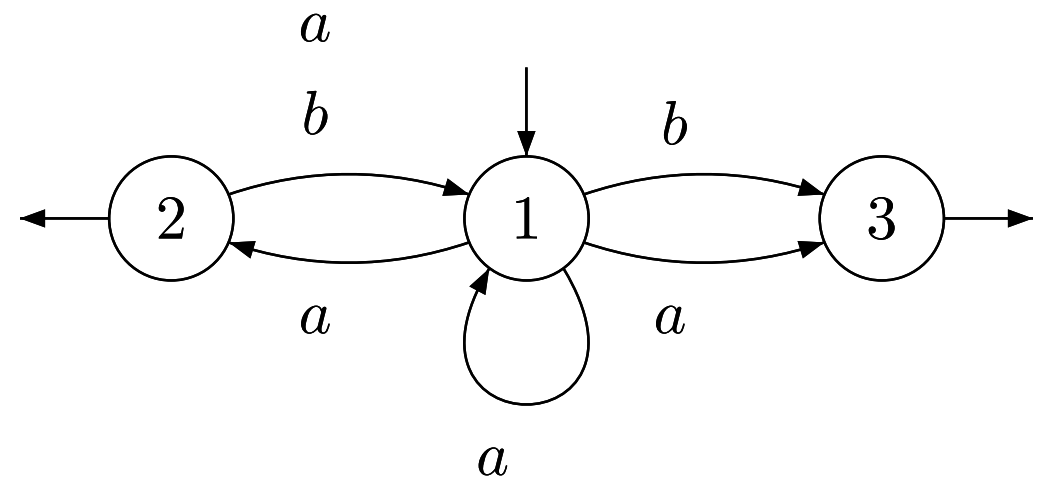
$E ::= a \mid E + E \mid E \cdot E \mid E^*$

# Motivations

- Theoretically: relate **denotational** and **computational** models
- Practically: easier to **write specifications** using regular expressions vs. easier to **check properties (emptiness, inclusion...)** with automata
- Goal: translate expressions to automata, as efficiently as possible

# Kleene's Theorem

Finite State Automata



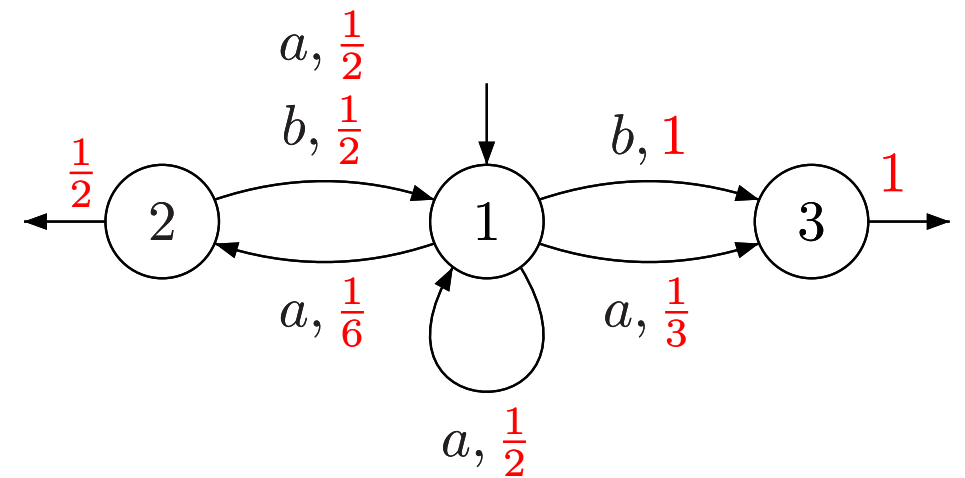
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# Kleene's Theorem

**Weighted** Finite State Automata



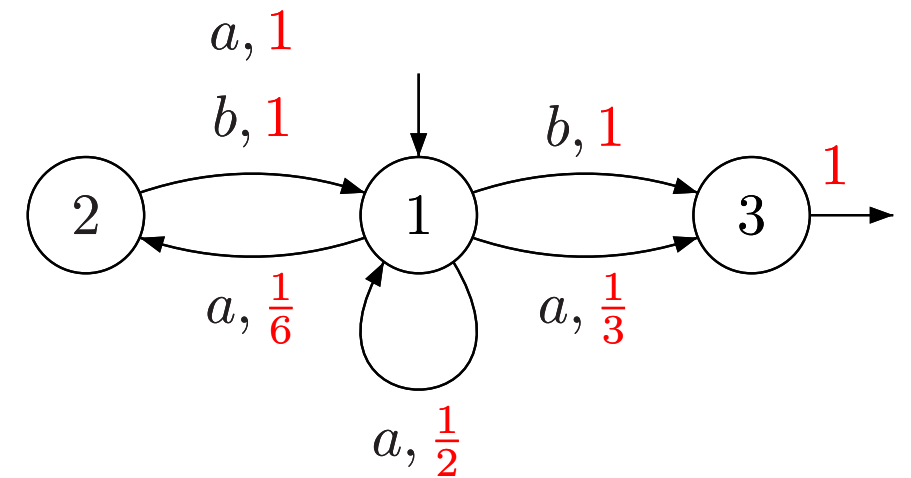
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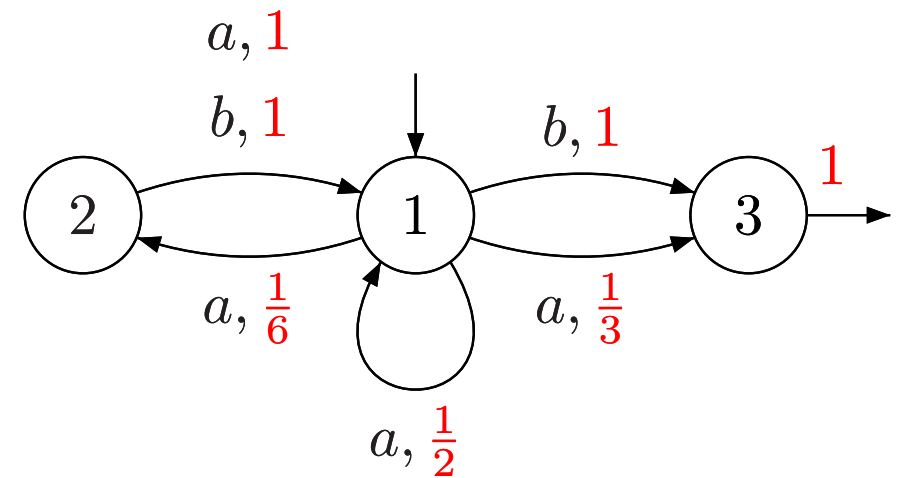
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**Weighted** Finite State Automata



$\Sigma^* \rightarrow \mathbb{R}$

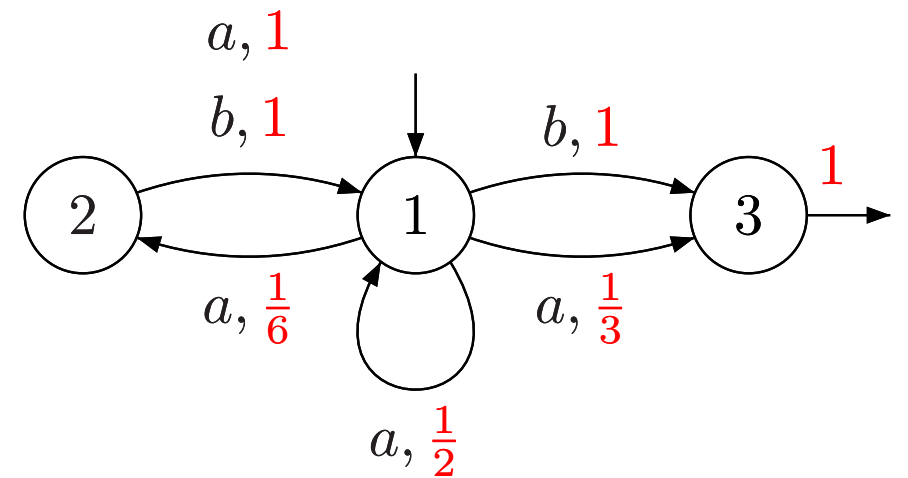
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# Kleene's Theorem

**Weighted** Finite State Automata



$\Sigma^* \rightarrow \mathbb{R}$

*a a b*

two runs:

$1 \rightarrow 2 \rightarrow 1 \rightarrow 3$  of weight  $1/6 \times 1 \times 1 \times 1 = 1/6$

and  $1 \rightarrow 1 \rightarrow 1 \rightarrow 3$  of weight  $1/2 \times 1/2 \times 1 \times 1 = 1/4$

same expressivity

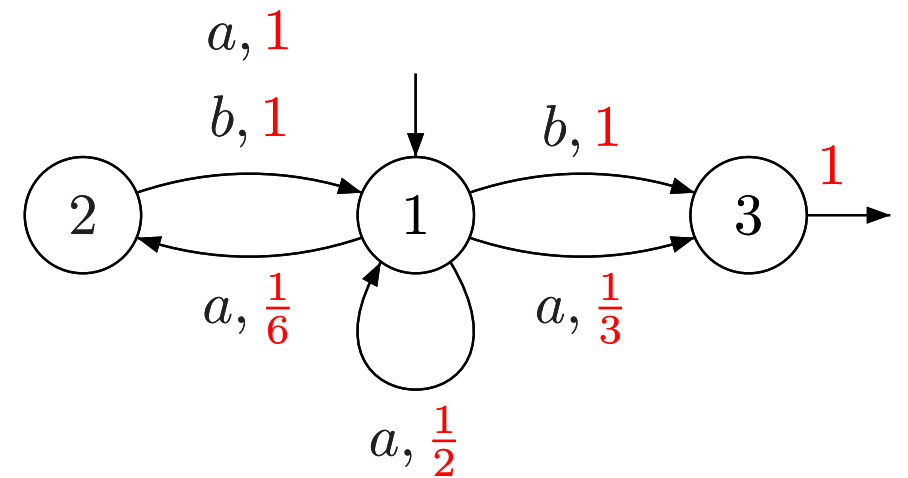
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hence, *a a b* recognized with weight  $1/6 + 1/4 = 5/12$

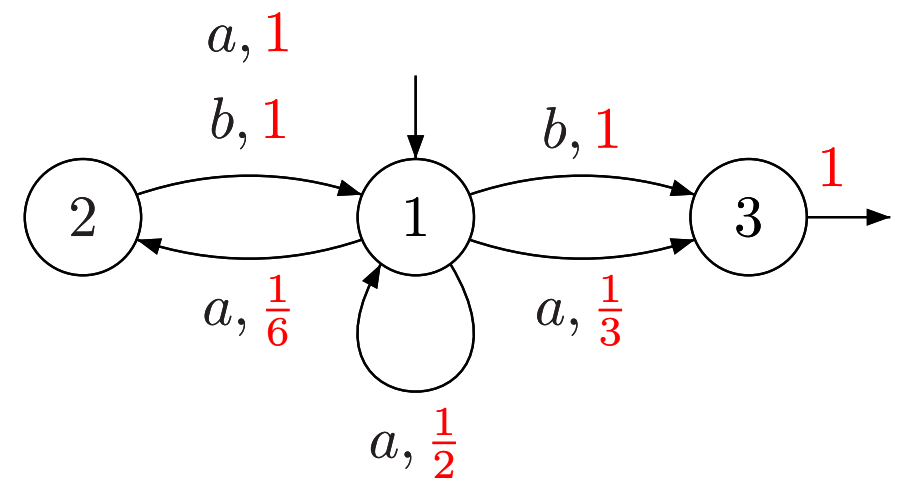
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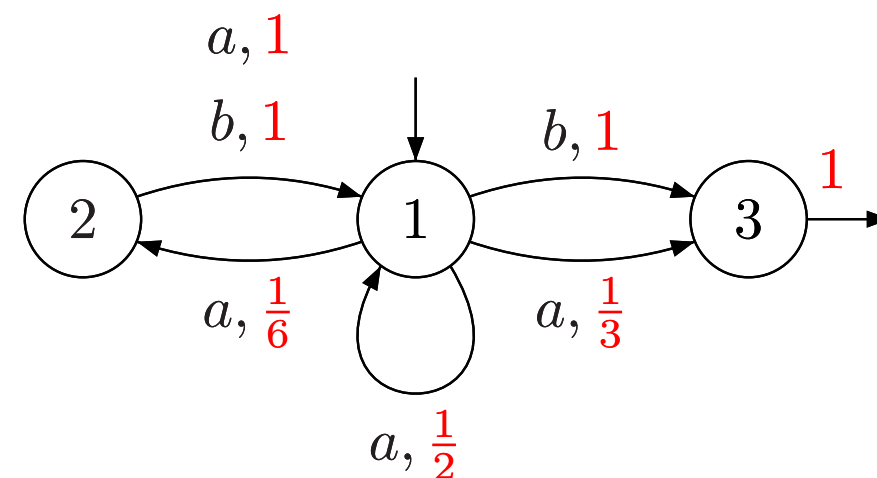
**Weighted** Regular Expressions

$E ::= p \mid a \mid E + E \mid E \cdot E \mid E^*$

*E proper*

# Schützenberger's Kleene's Theorem

Weighted Finite State Automata



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Weighted Regular Expressions

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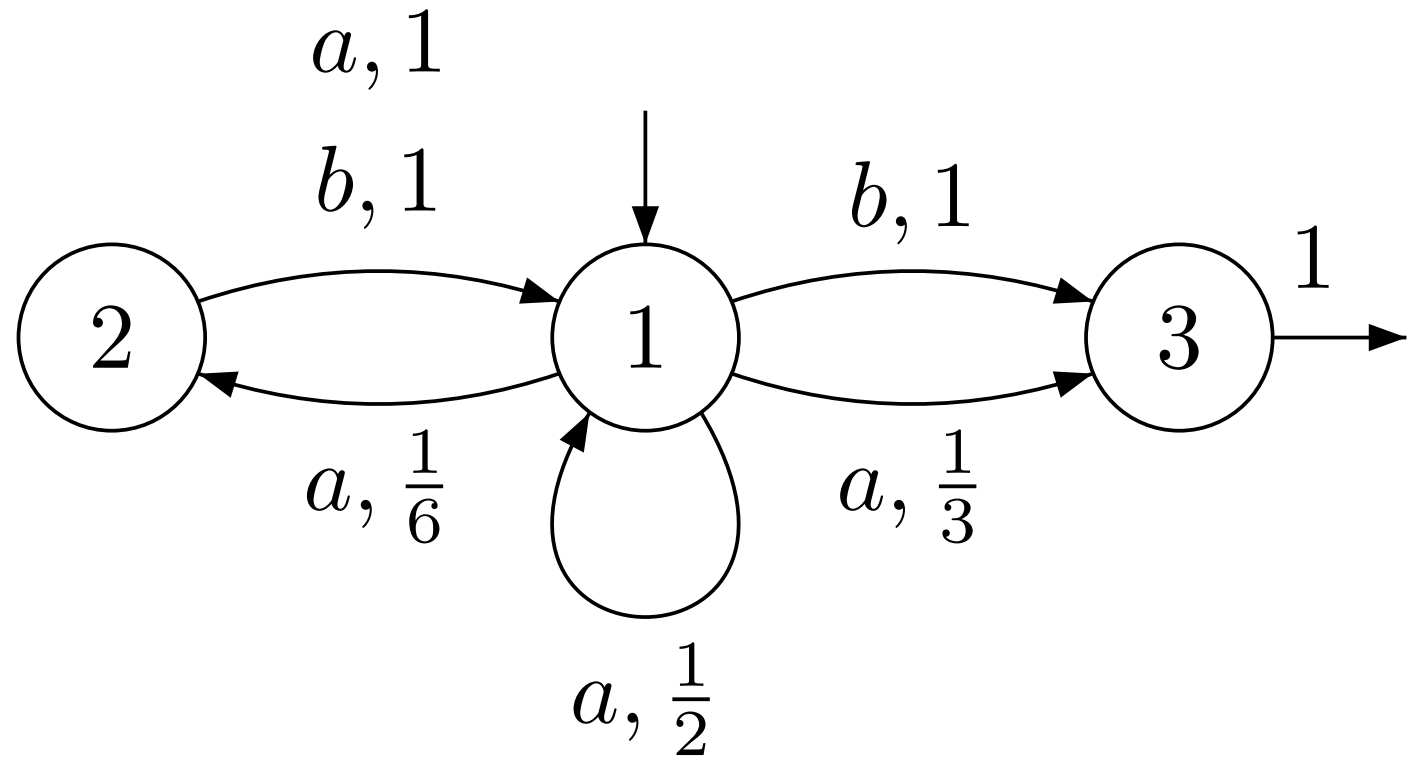
*E proper*

[1] S. Kleene (1956). Representation of events in nerve nets and finite automata.

[2] M.-P. Schützenberger (1961). On the Definition of a Family of Automata. Information and Control.

For an overview about Weighted Automata, see, e.g., Handbook of Weighted Automata. Editors: Manfred Droste, Werner Kuich, and Heiko Vogler. EATCS Monographs in Theoretical Computer Science. Springer, 2009.

# Probabilistic case?



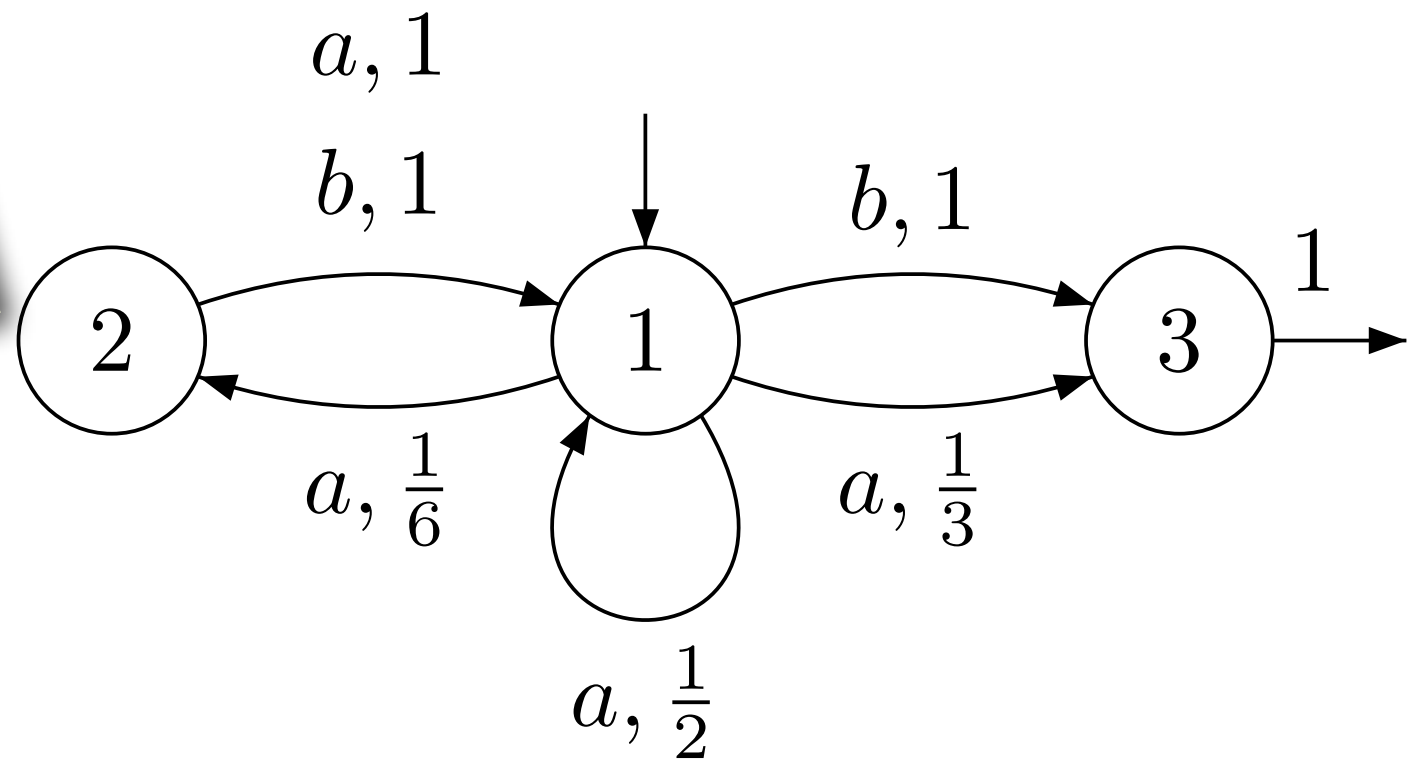
$$\mathcal{A} = (Q, \iota, Acc, \mathbb{P})$$

$$\mathbb{P} : Q \times \Sigma \times Q \rightarrow [0, 1]$$

$$Acc(q) + \sum_{q' \in Q} \mathbb{P}(q, a, q') \leq 1 \text{ for all } (q, a) \in Q \times A$$

# Probabilistic case?

Reactive Probabilistic  
Finite Automata



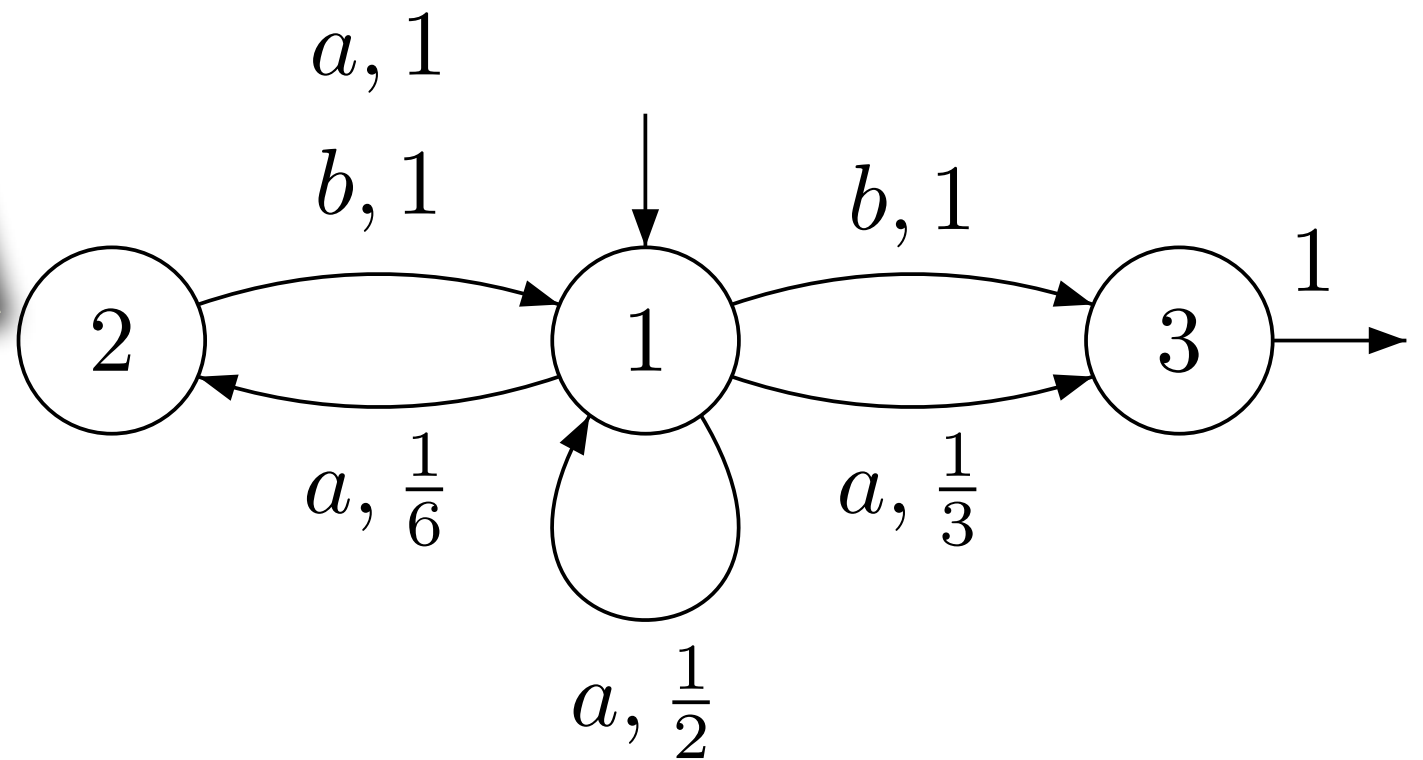
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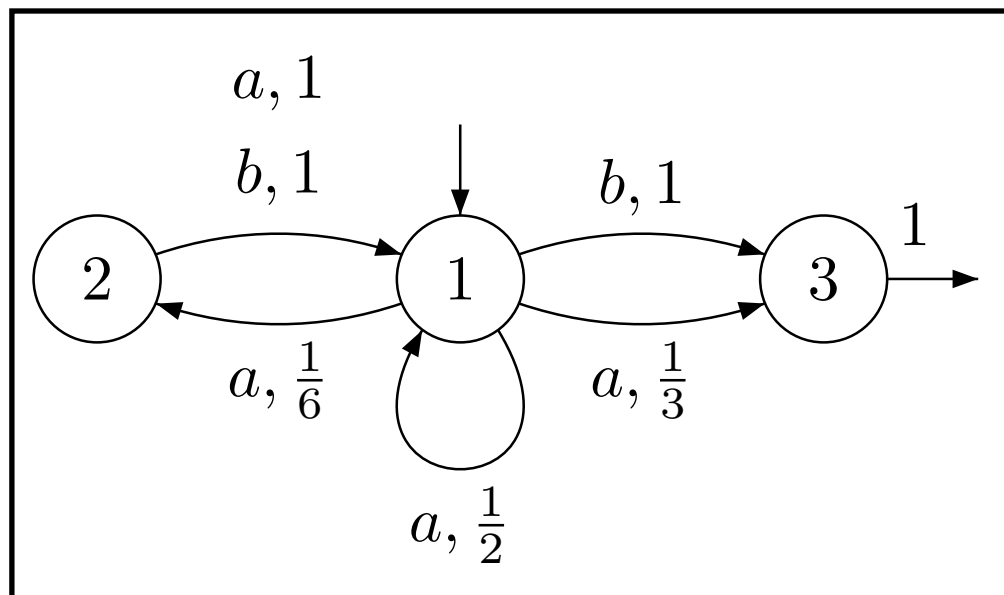
$$\mathcal{A} = (Q, \iota, Acc, \mathbb{P})$$

Applying Schützenberger's Theorem  
over these special Weighted Automata,  
we obtain regular expressions (proper)

$$1 \mid (q, a) \in Q \times A$$

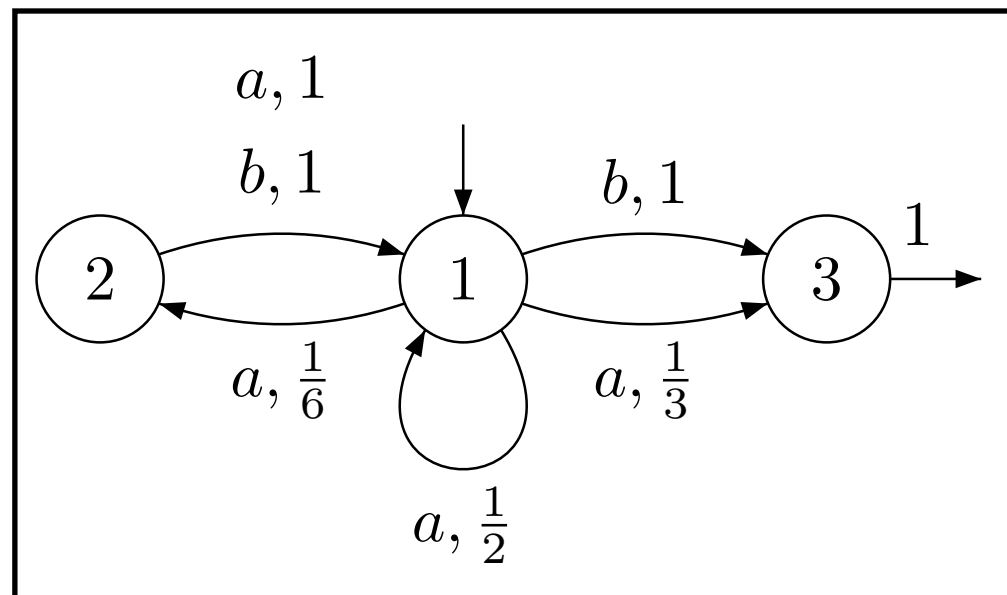
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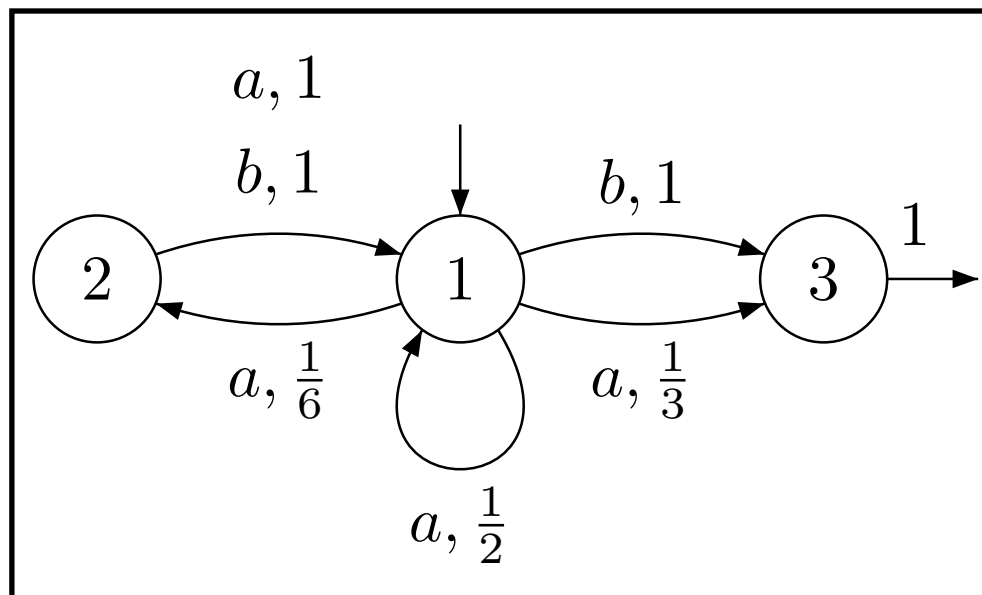
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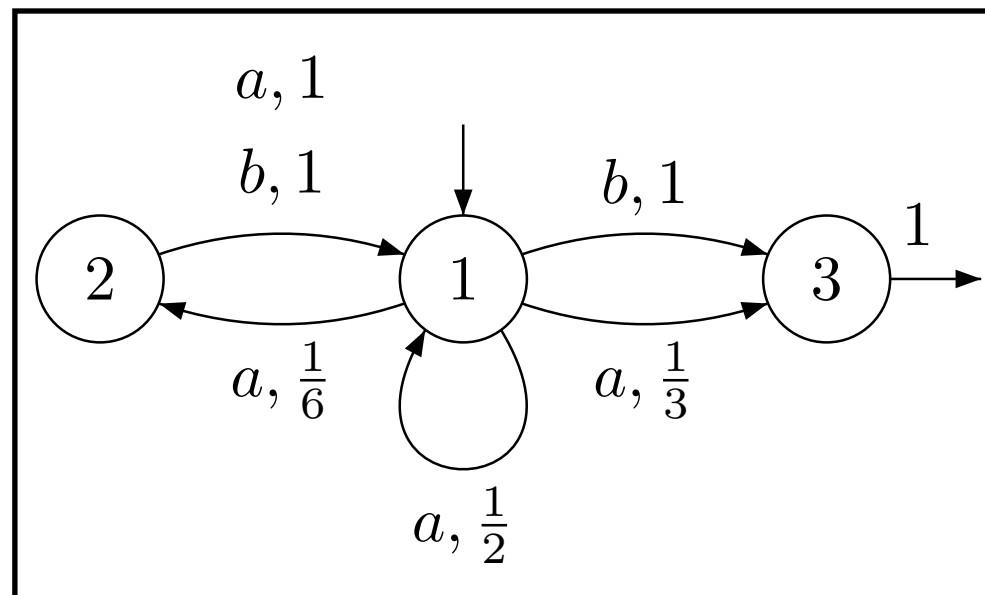
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# What kind of expressions?

$$\left(\frac{1}{6}a(a+b) + \frac{1}{2}a\right)^* \left(\frac{1}{3}a + b\right) \quad \checkmark$$

$$\left(\frac{1}{6}a(a+b) + \frac{1}{2}a\right)^* (a+b)$$

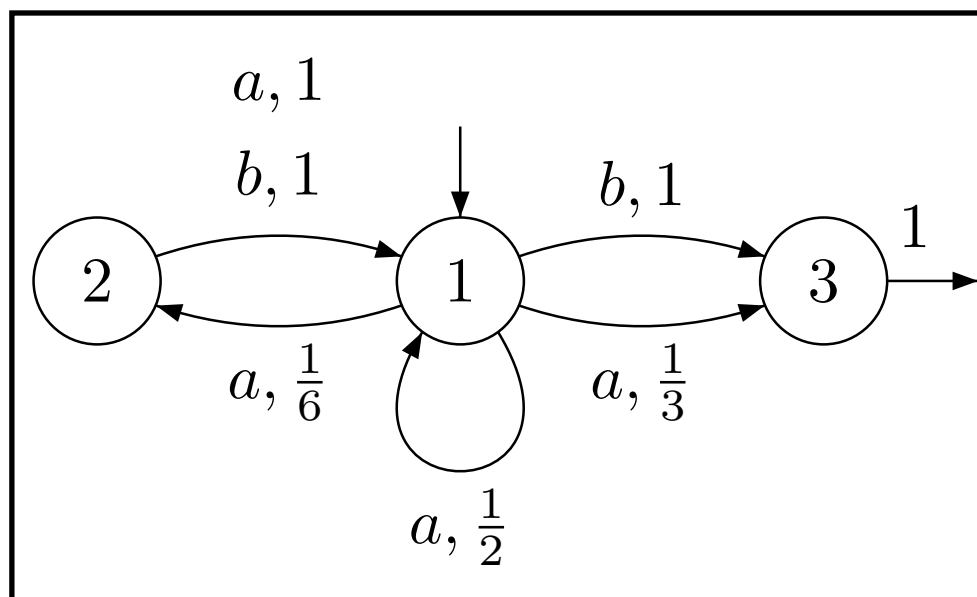


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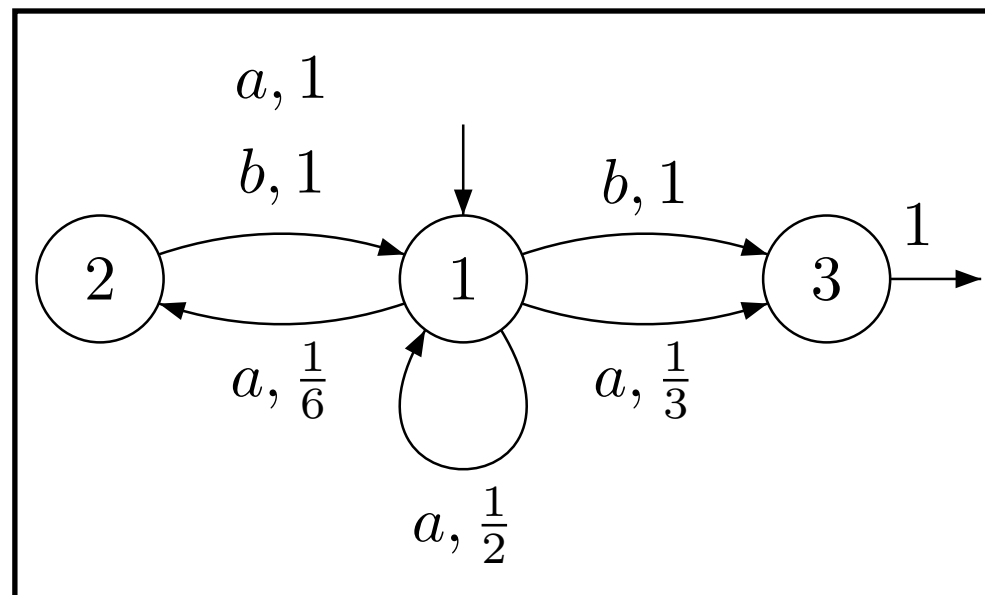
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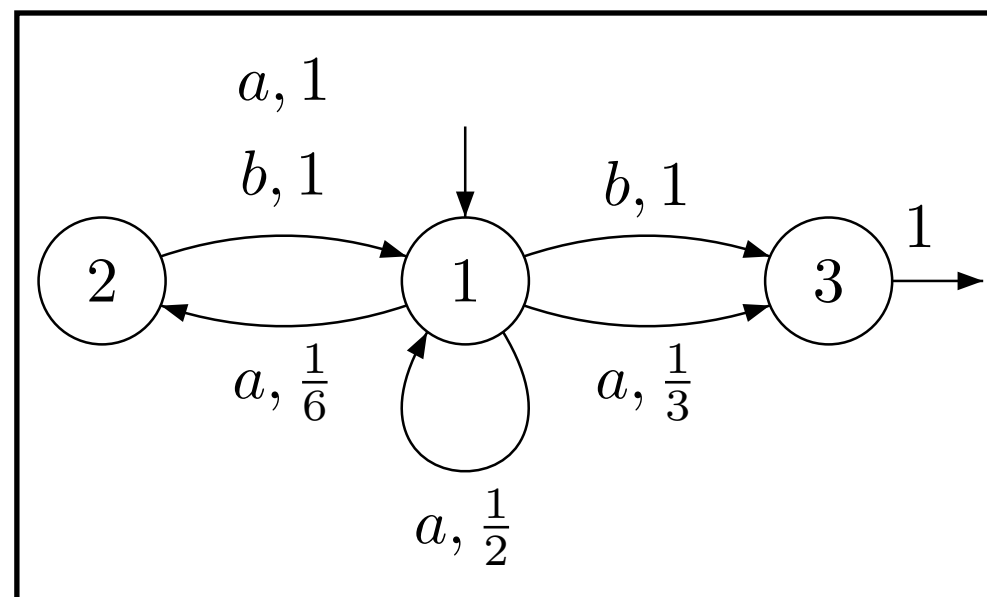


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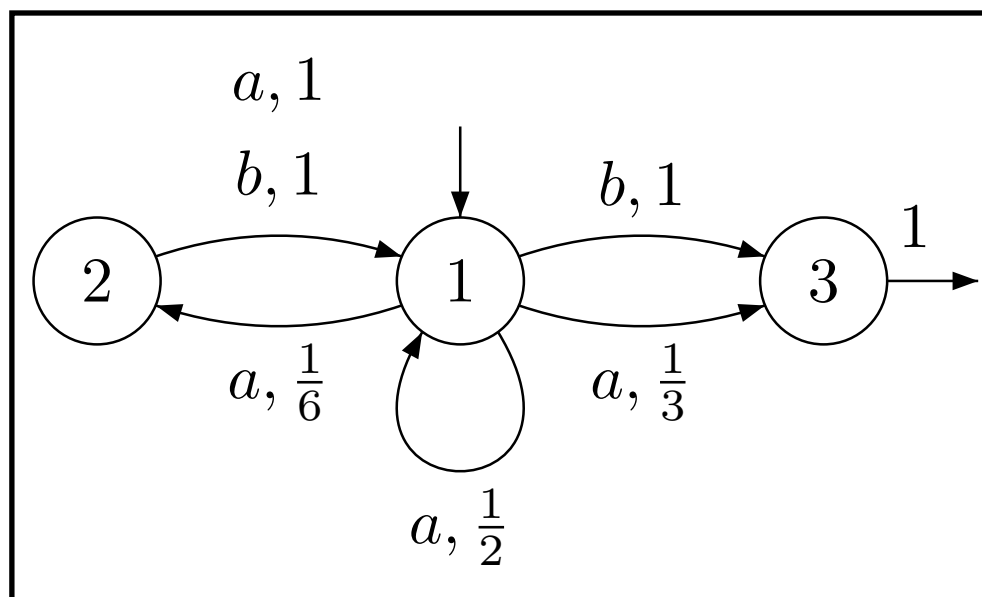
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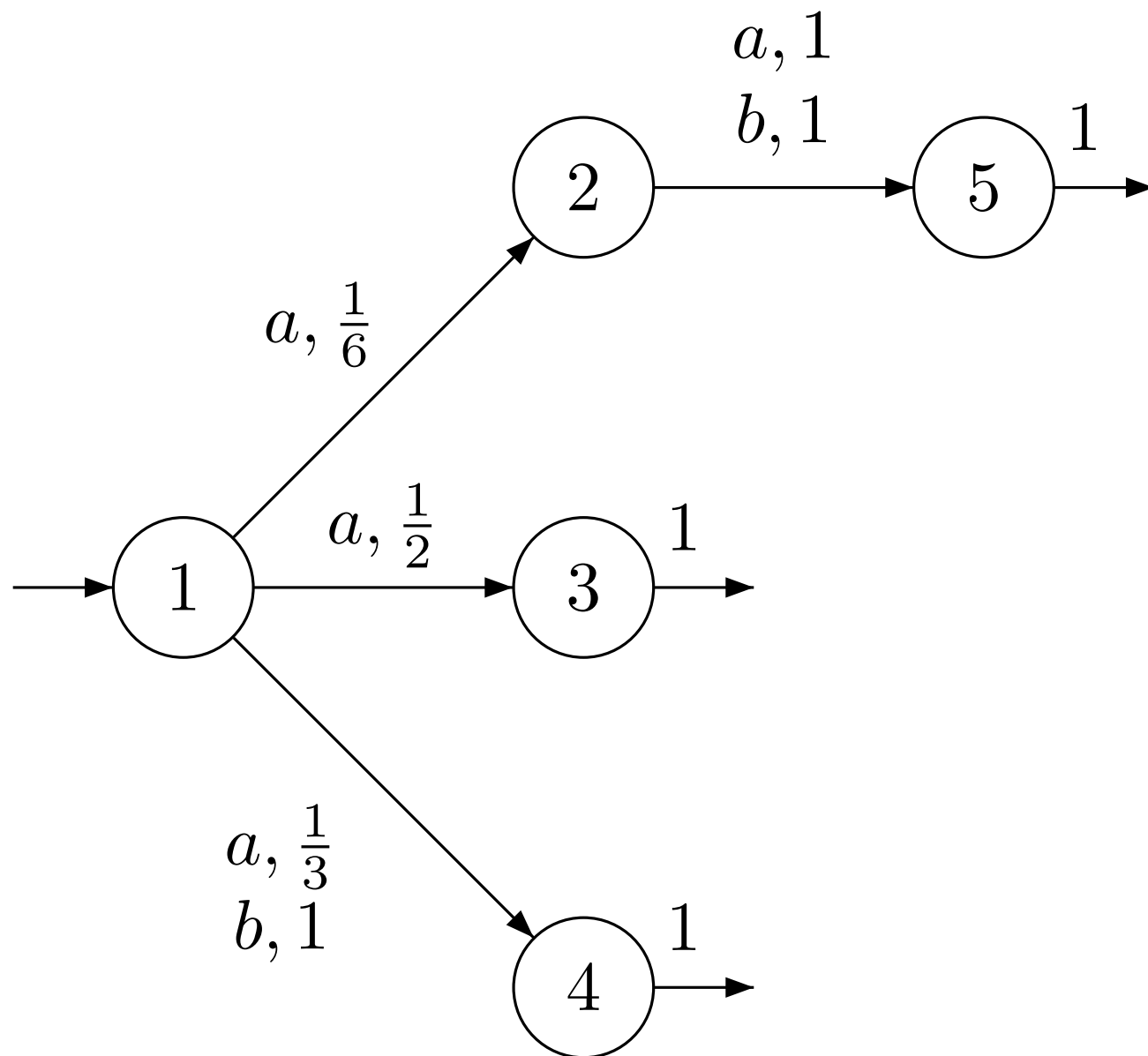
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Searching for a **natural fragment**  
of weighted regular expressions  
representing **probabilistic behaviors**



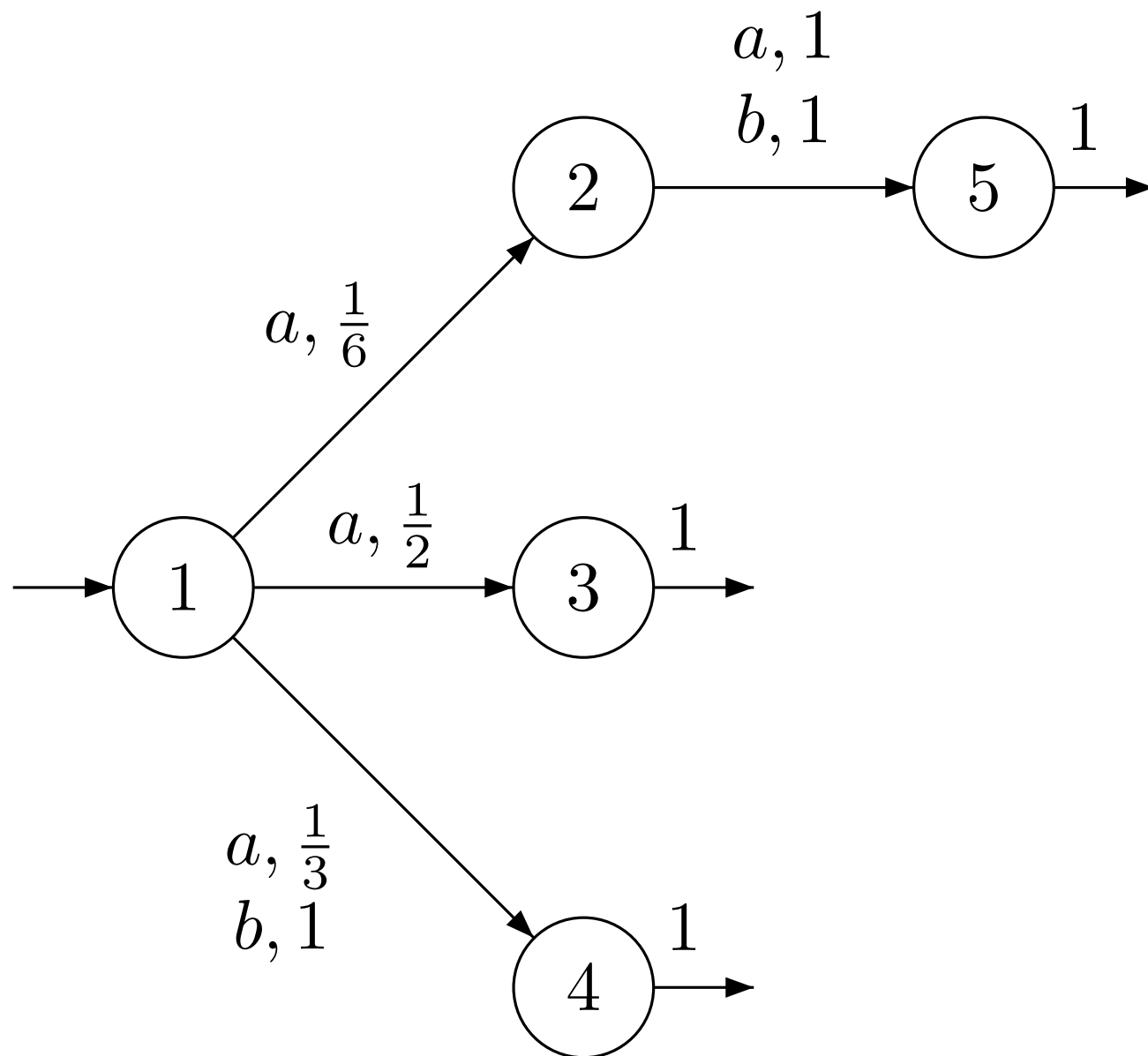
# Constructing Probabilistic Expressions

How to iterate?



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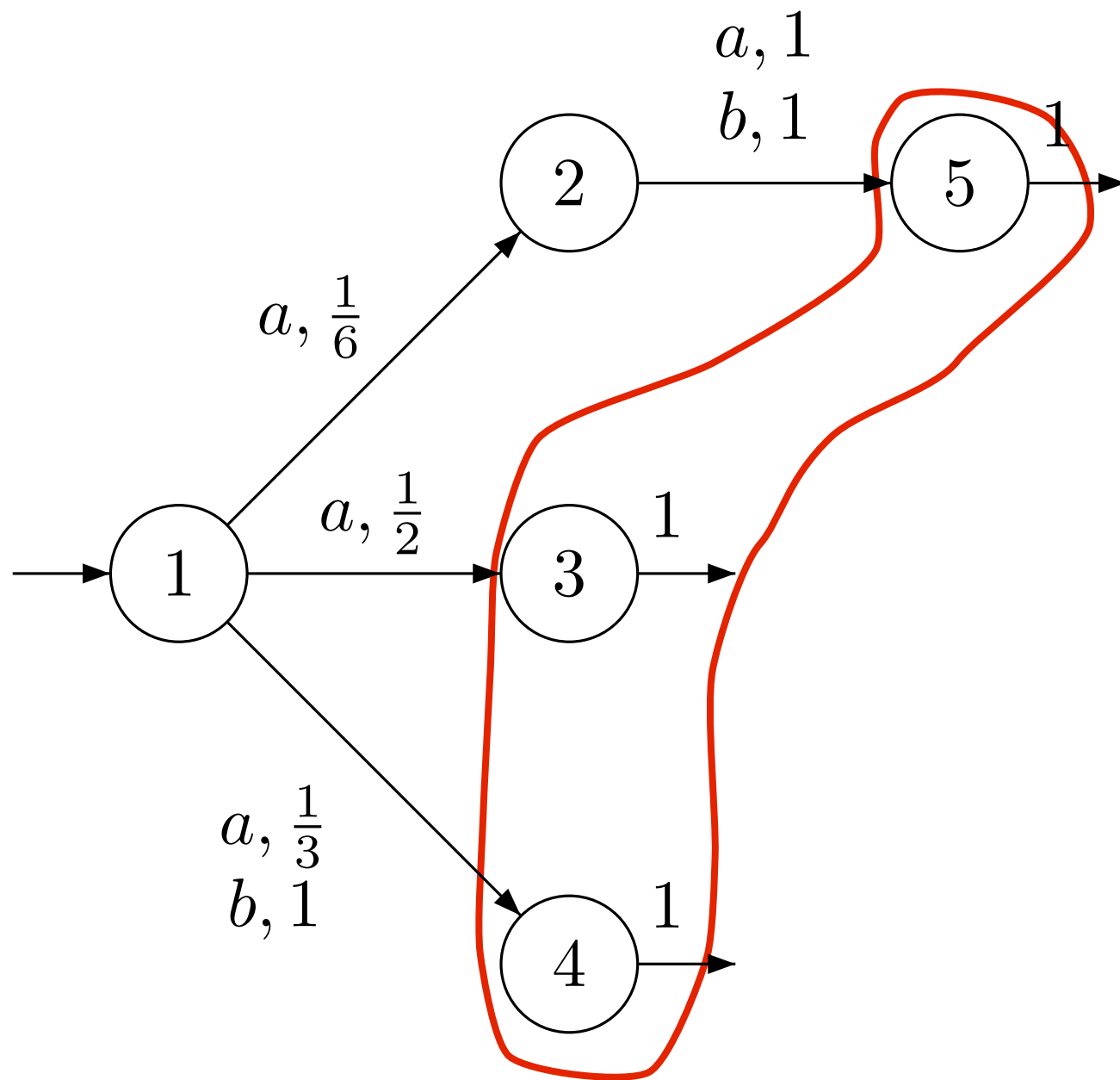


$$\frac{1}{6}a(a + b) + \frac{1}{2}a + (\frac{1}{3}a + b)$$



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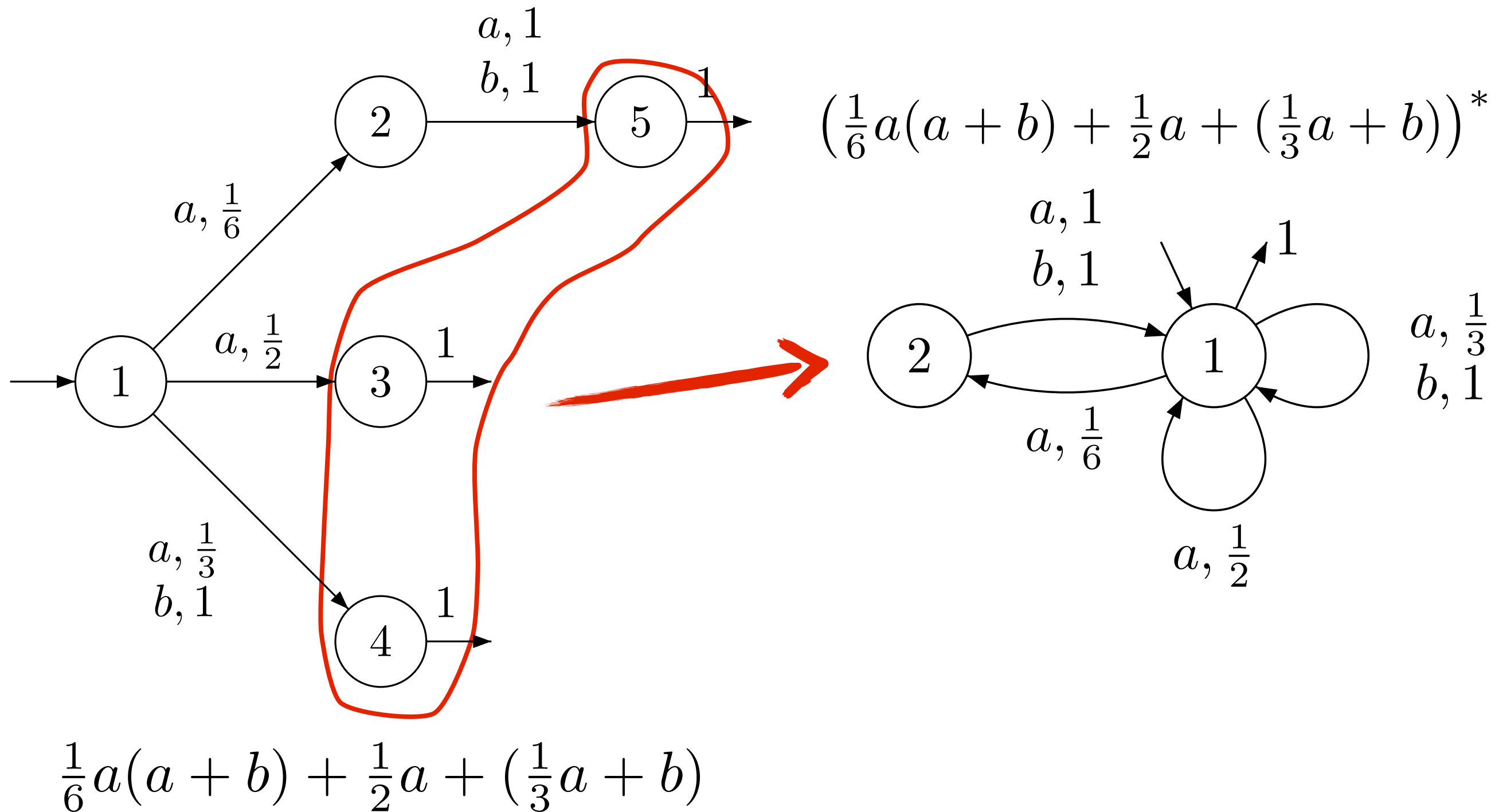
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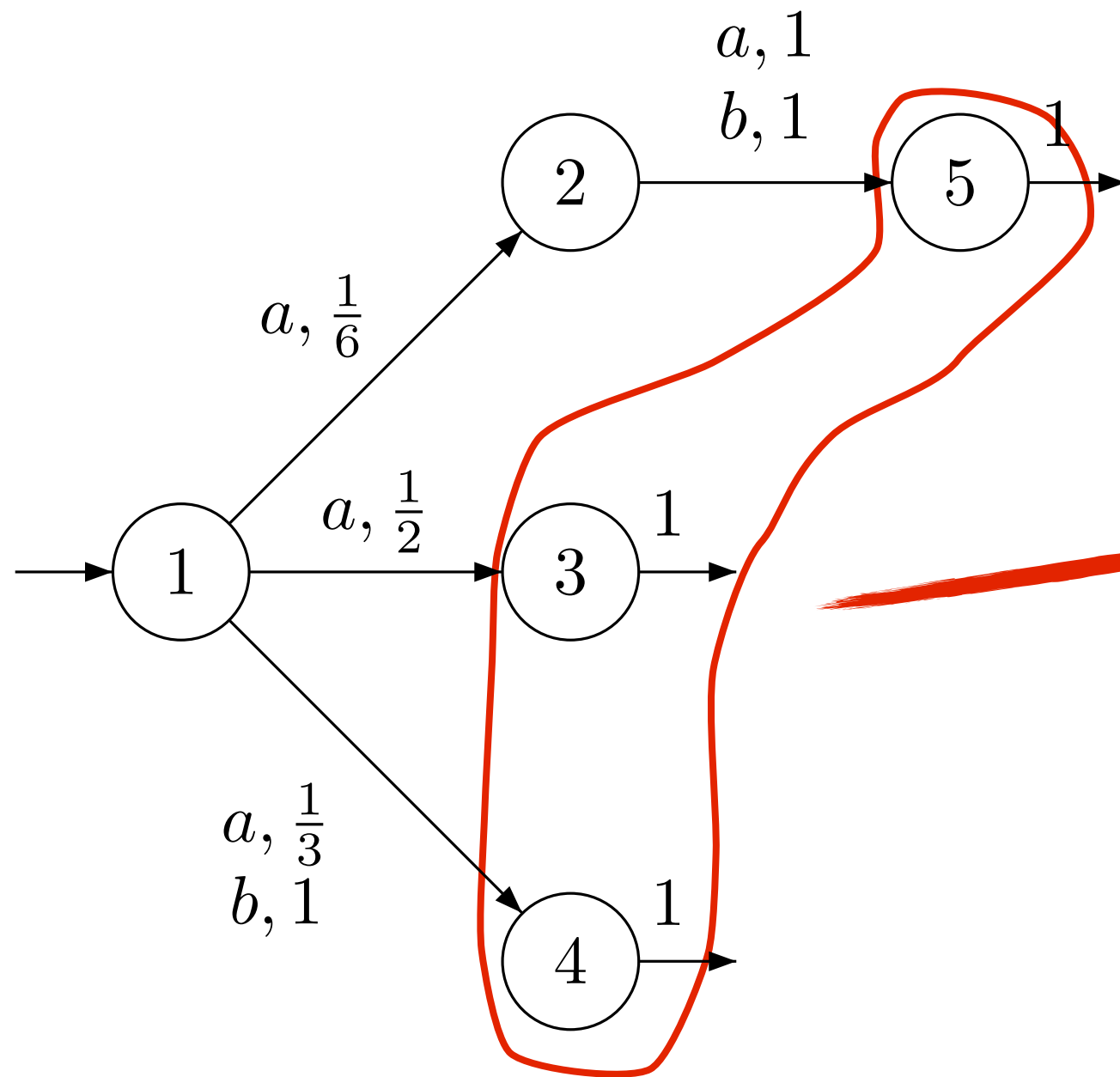
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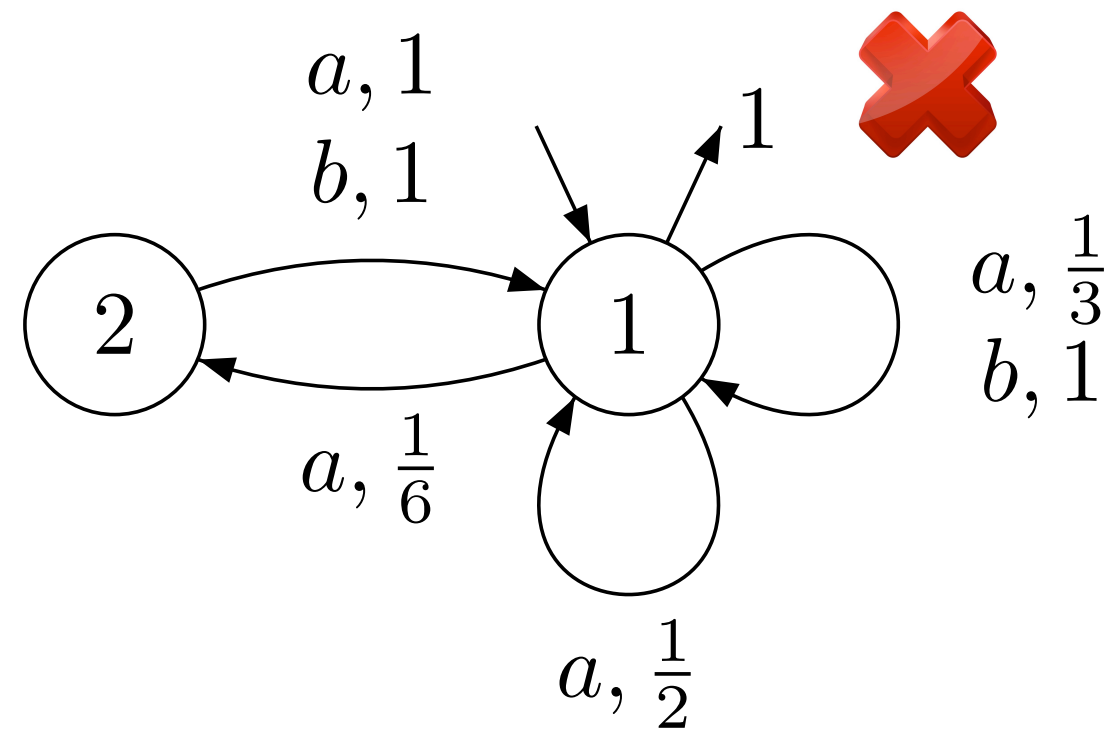
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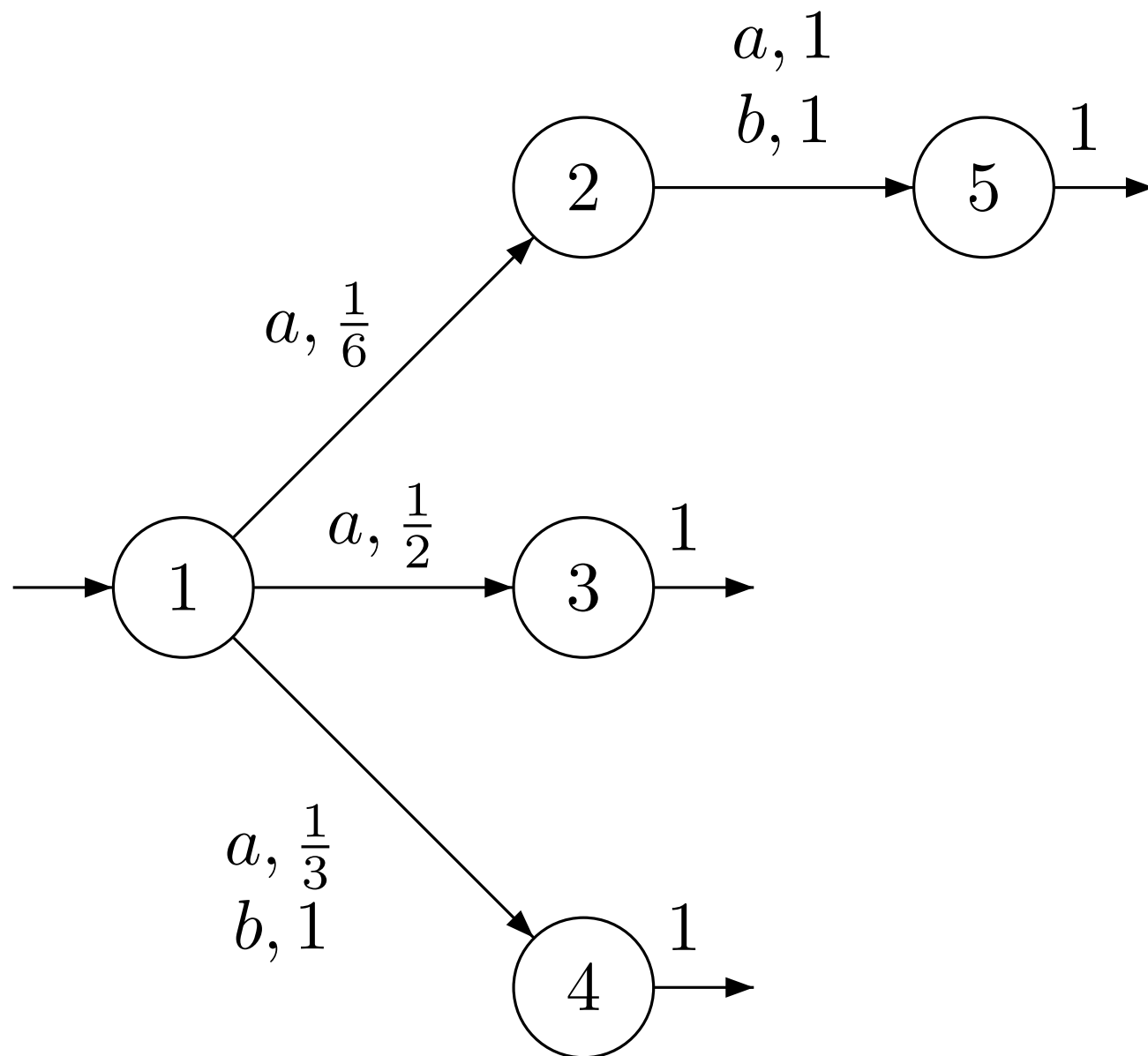
$$\left(\frac{1}{6}a(a + b) + \frac{1}{2}a + (\frac{1}{3}a + b)\right)^*$$



Not a valid Probabilistic Automaton anymore  
(acceptance condition not fulfilled)

# Constructing Probabilistic Expressions

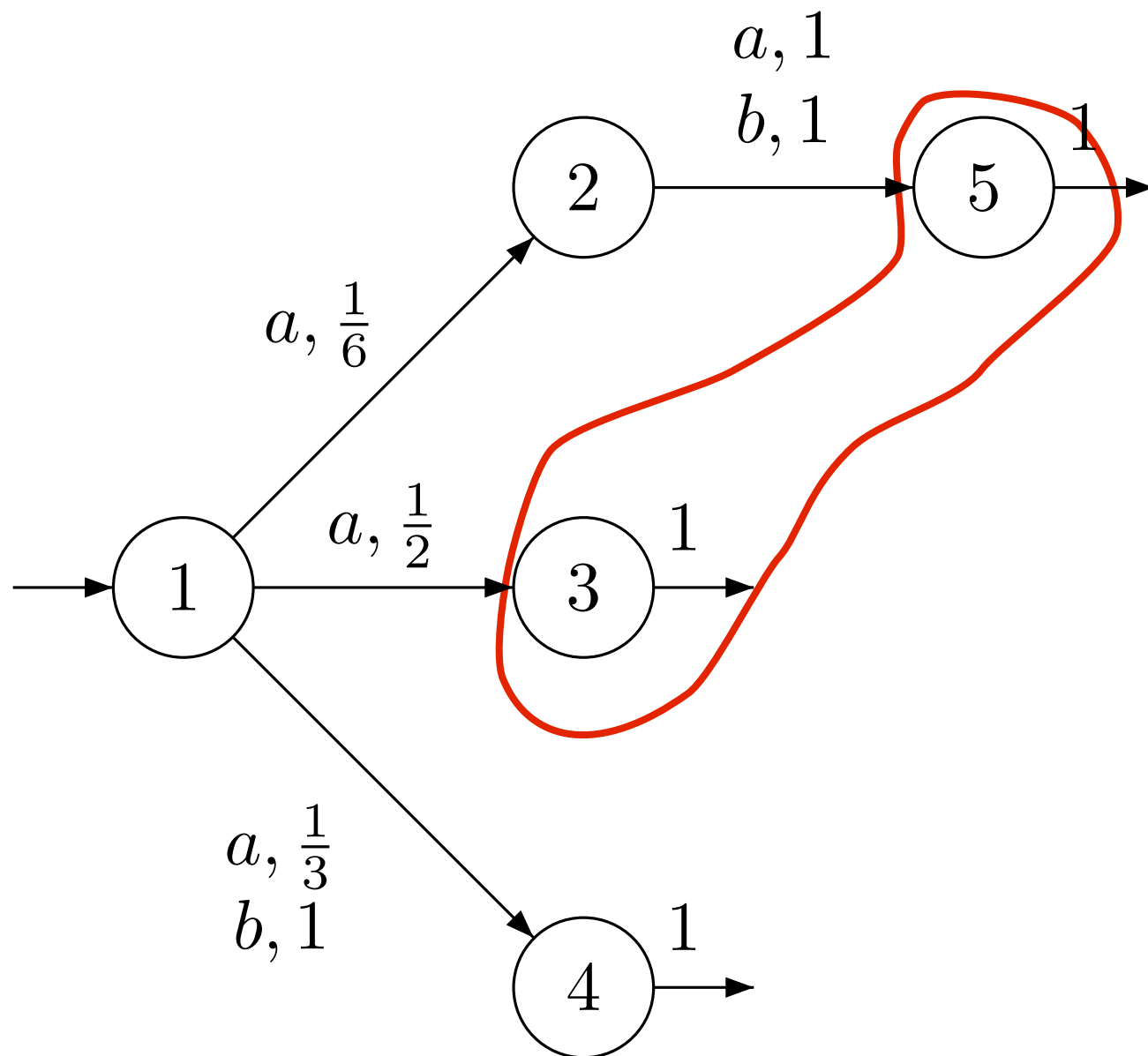
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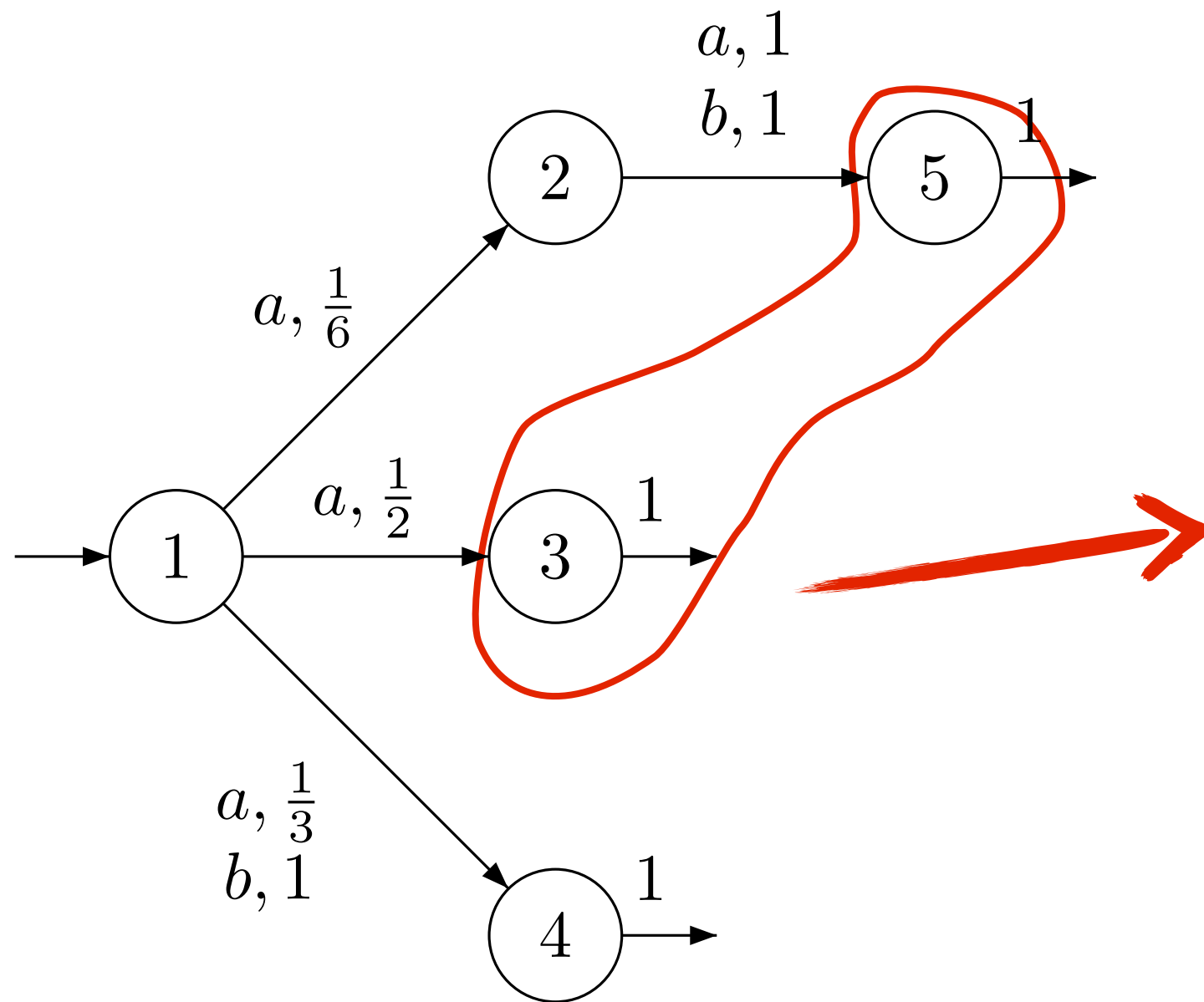
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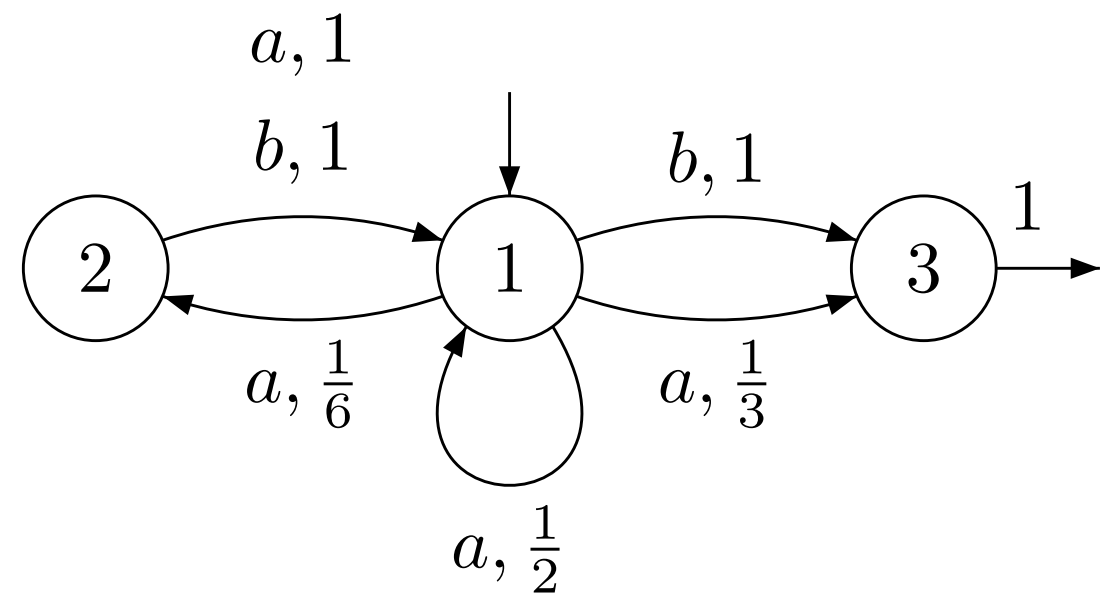
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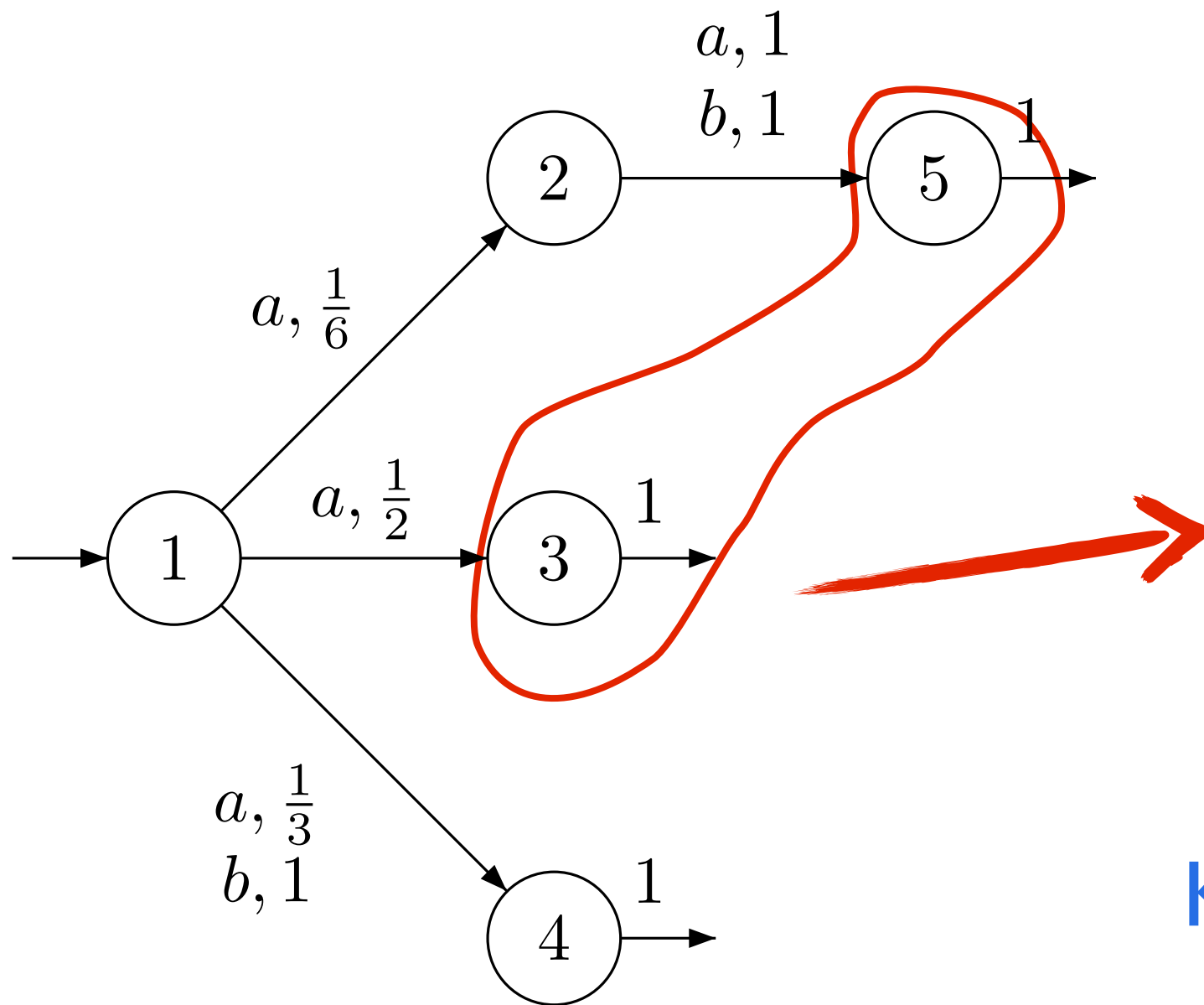
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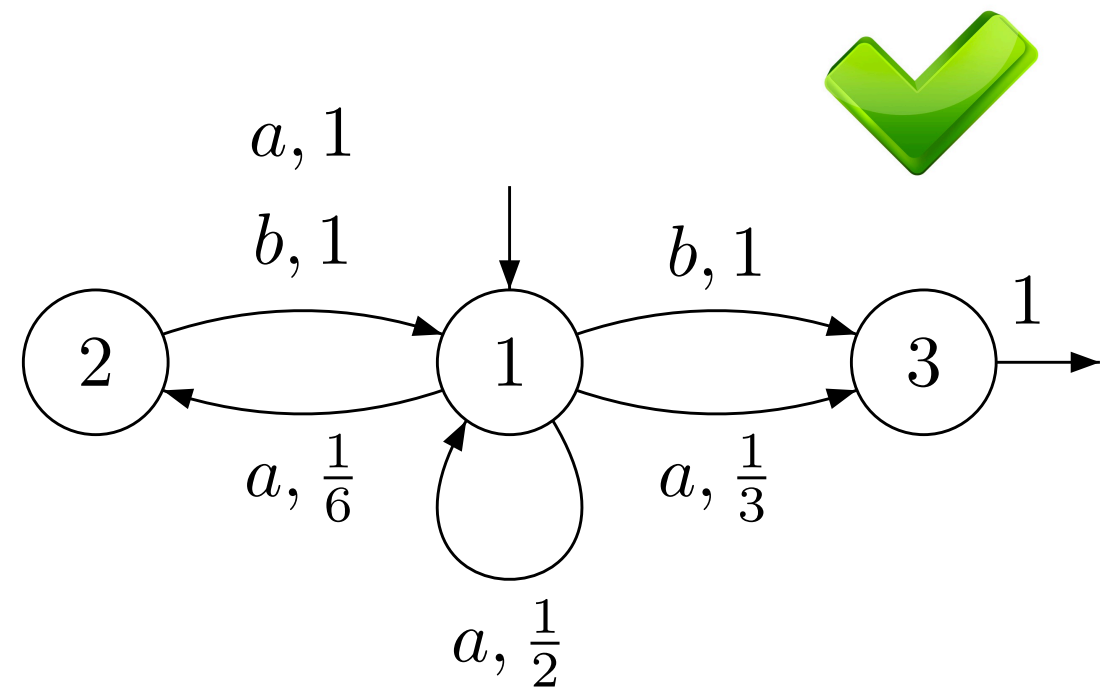
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$$(\frac{1}{6}a(a + b) + \frac{1}{2}a)^* (\frac{1}{3}a + b)$$



Keep some *branch* for  
termination of the  
Probabilistic Automaton

# Probabilistic Expressions

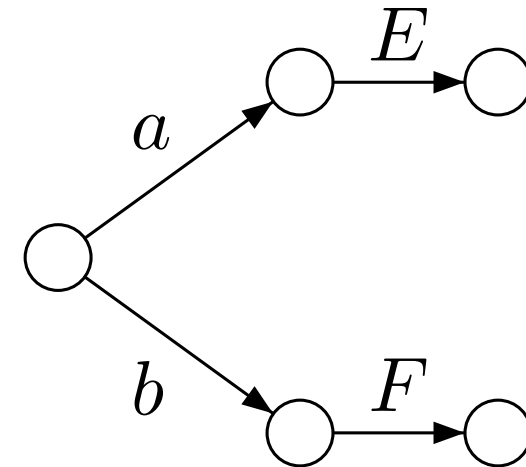


# Probabilistic Expressions

- $a \in A$  and  $p \in [0, 1]$  are PREs

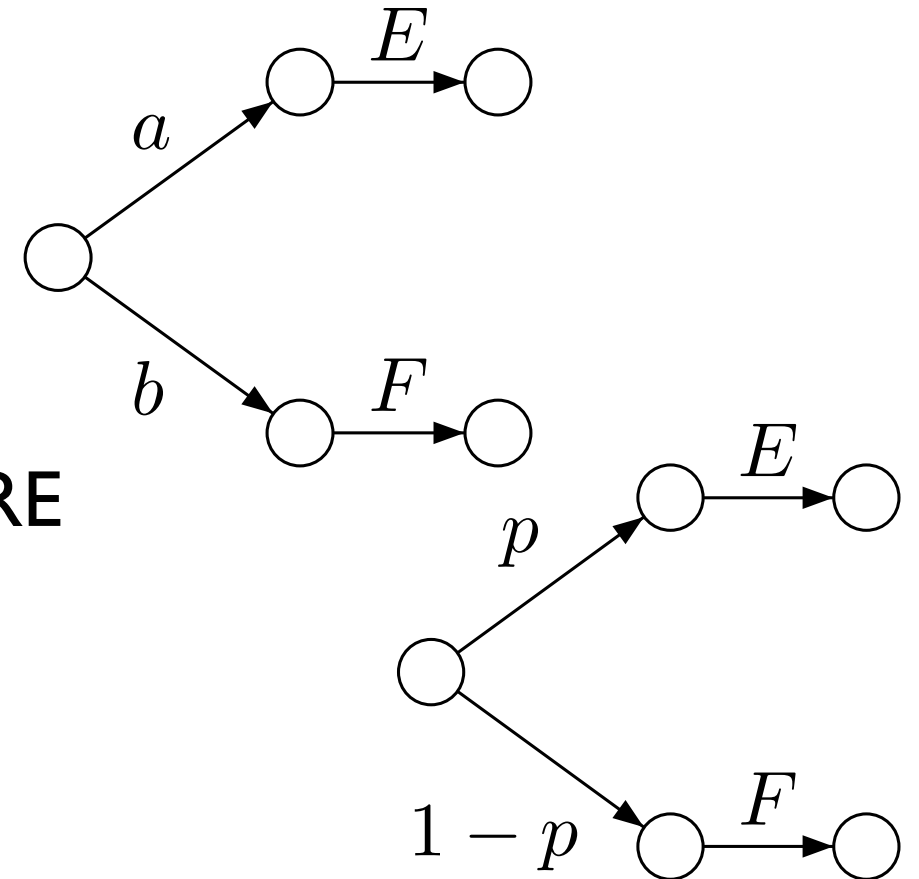
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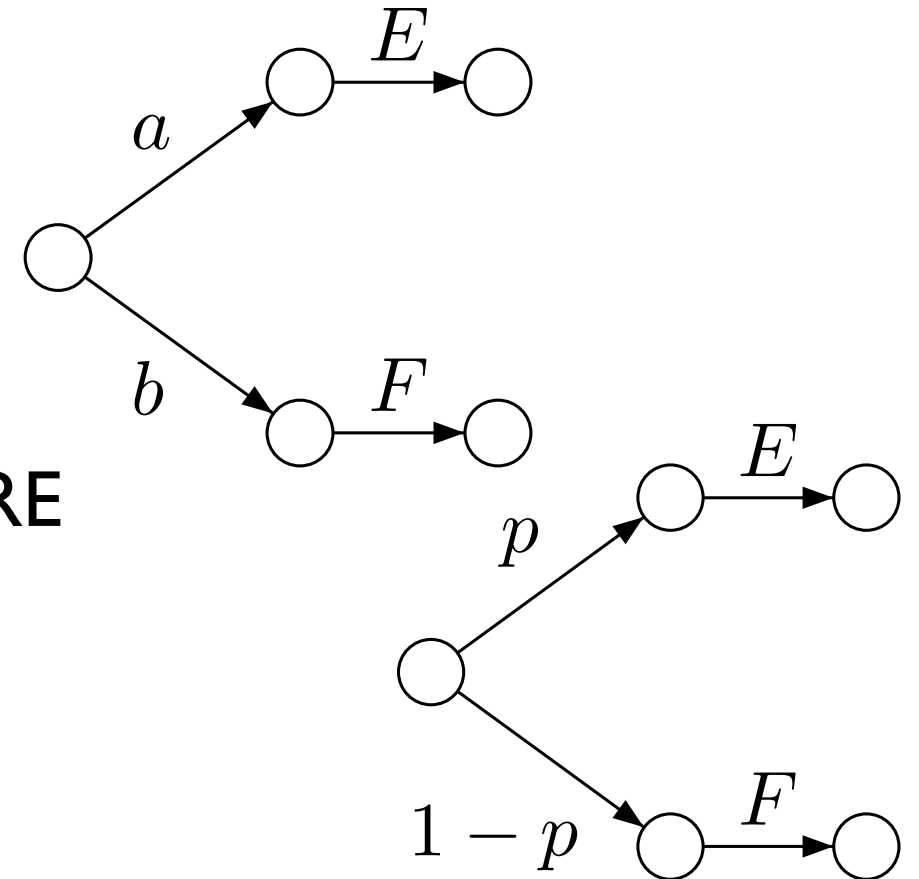
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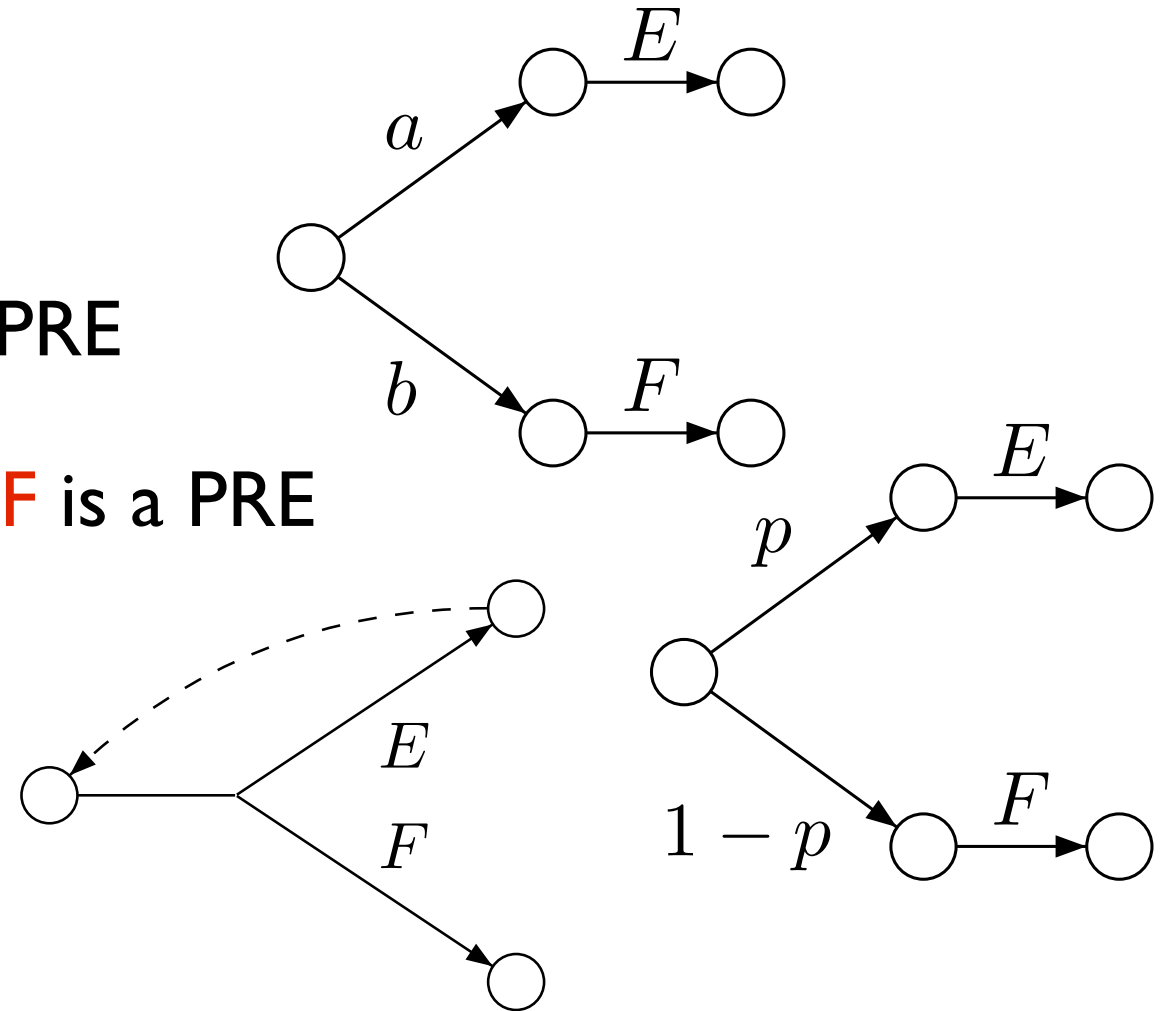
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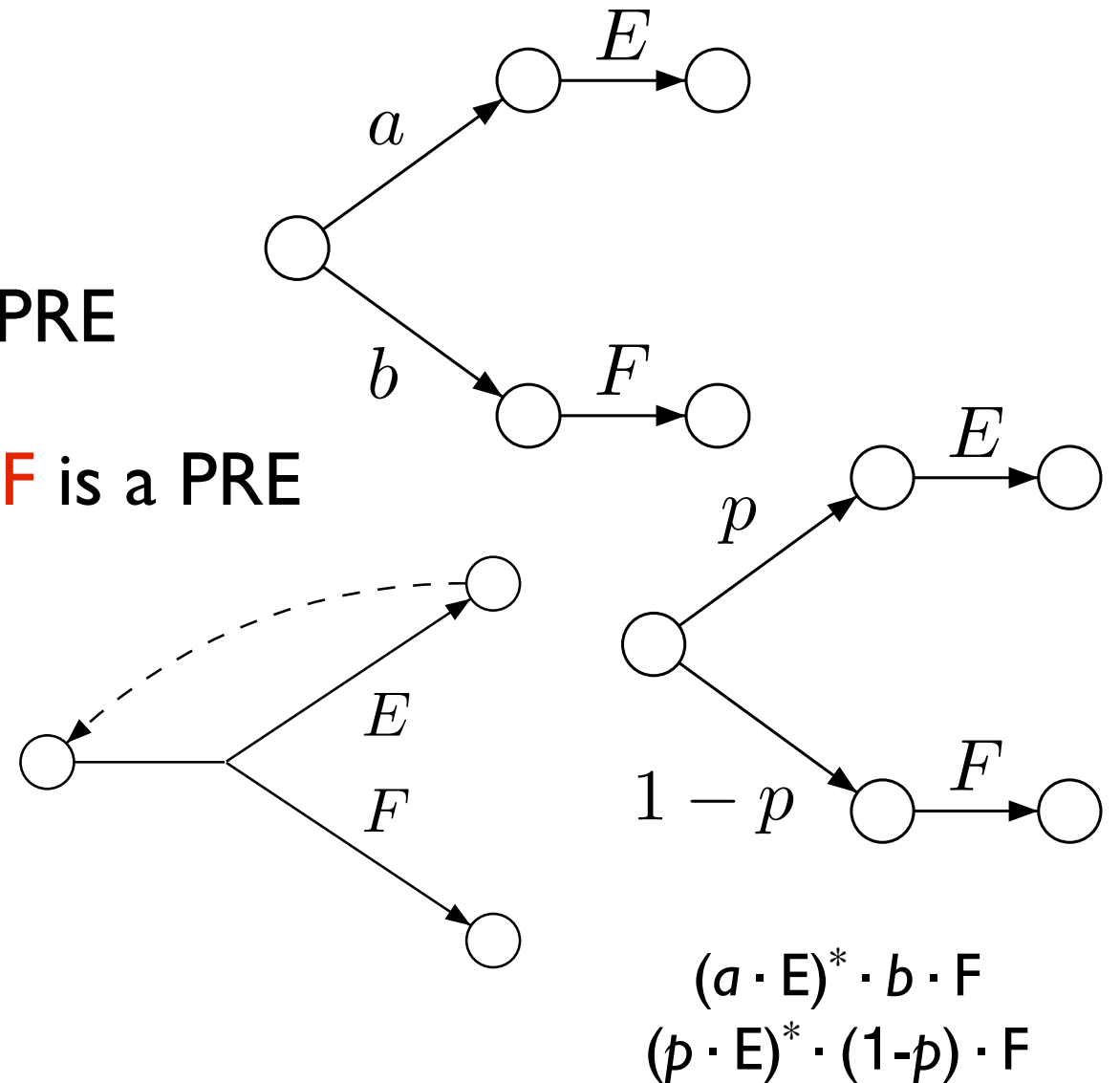
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- if  $E$  and  $F$  are PREs, then  $E \cdot F$  is a PRE
- if  $E+F$  is a PRE, then  $E^* \cdot F$  is a PRE



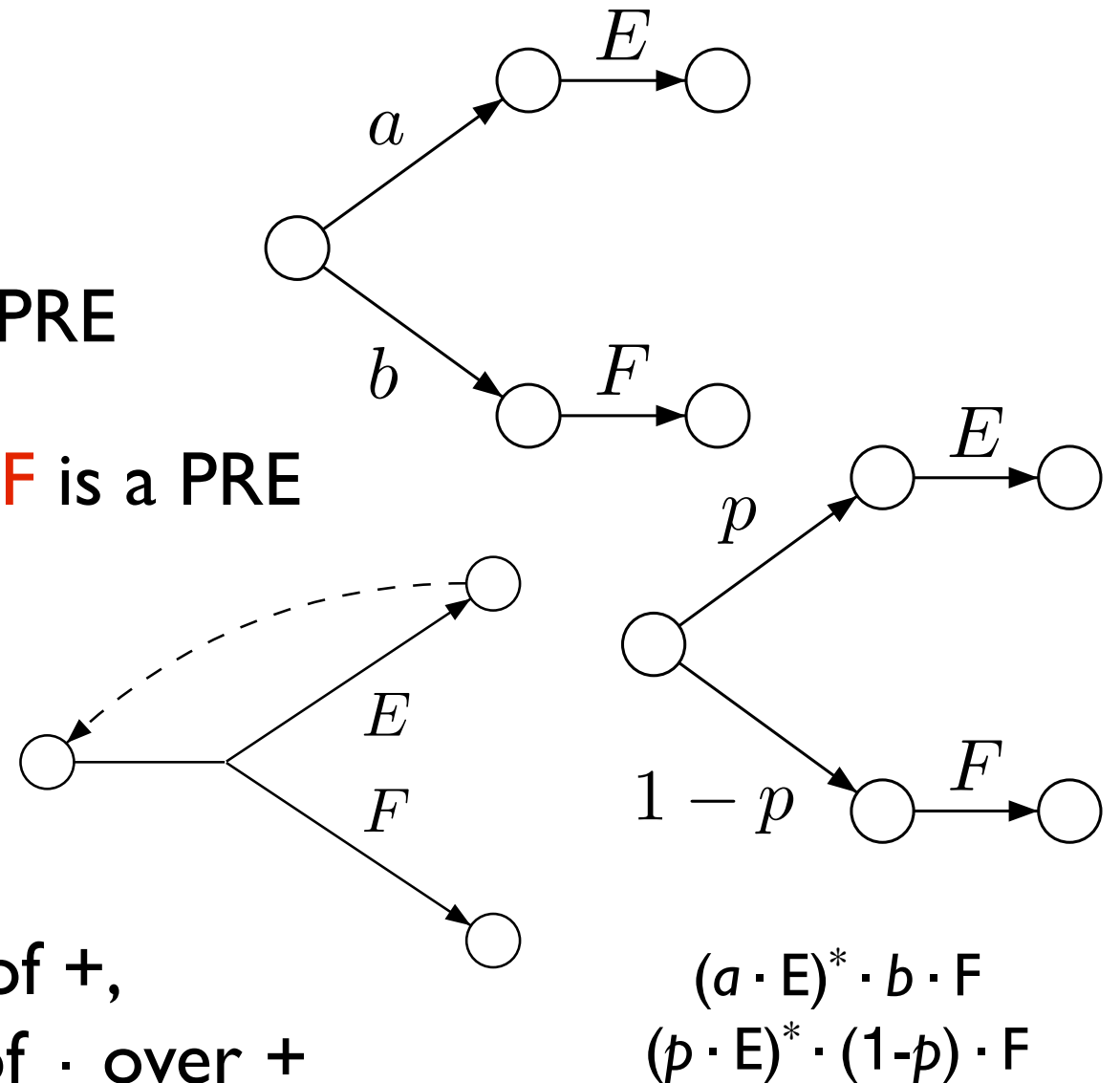
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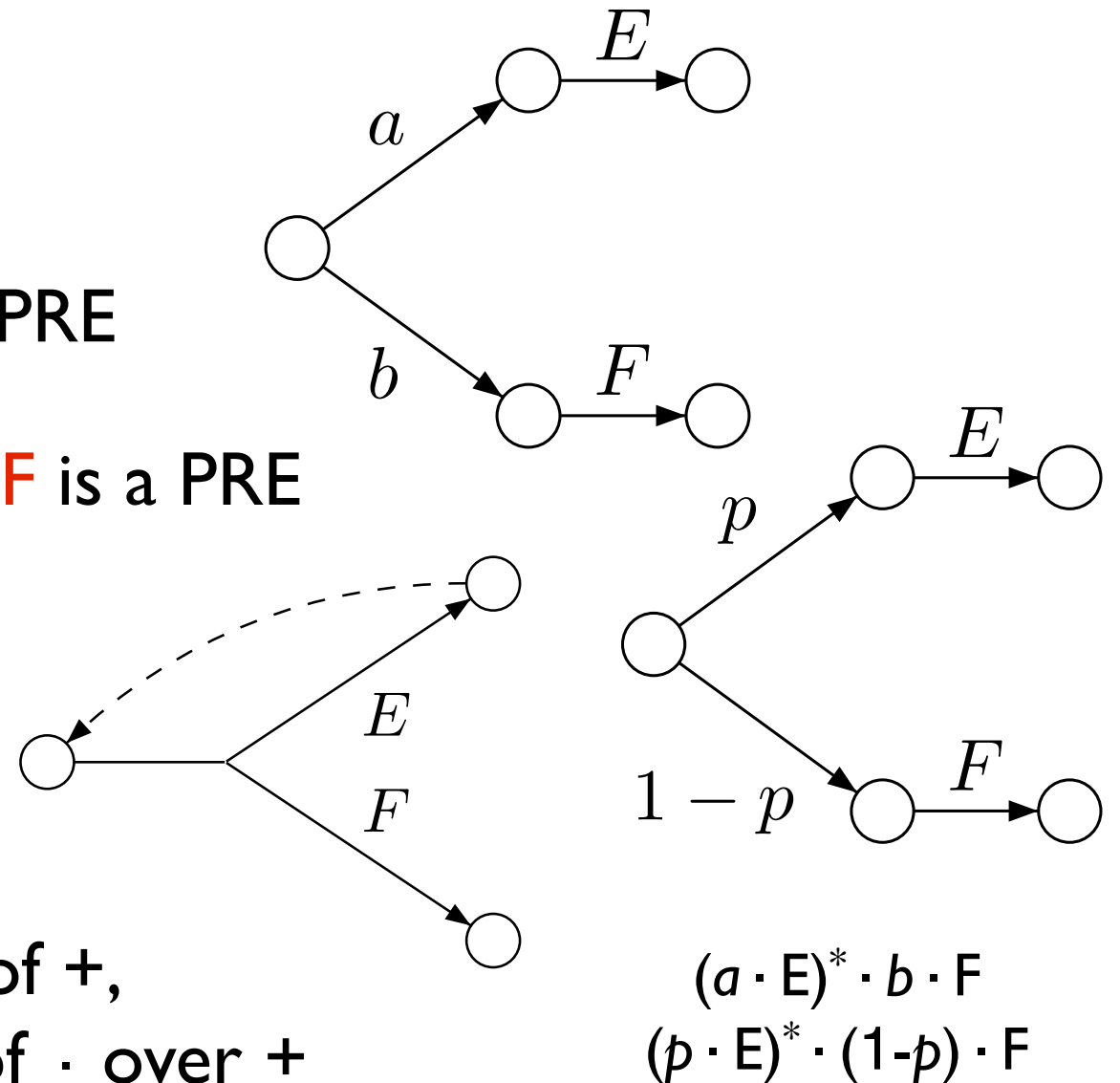
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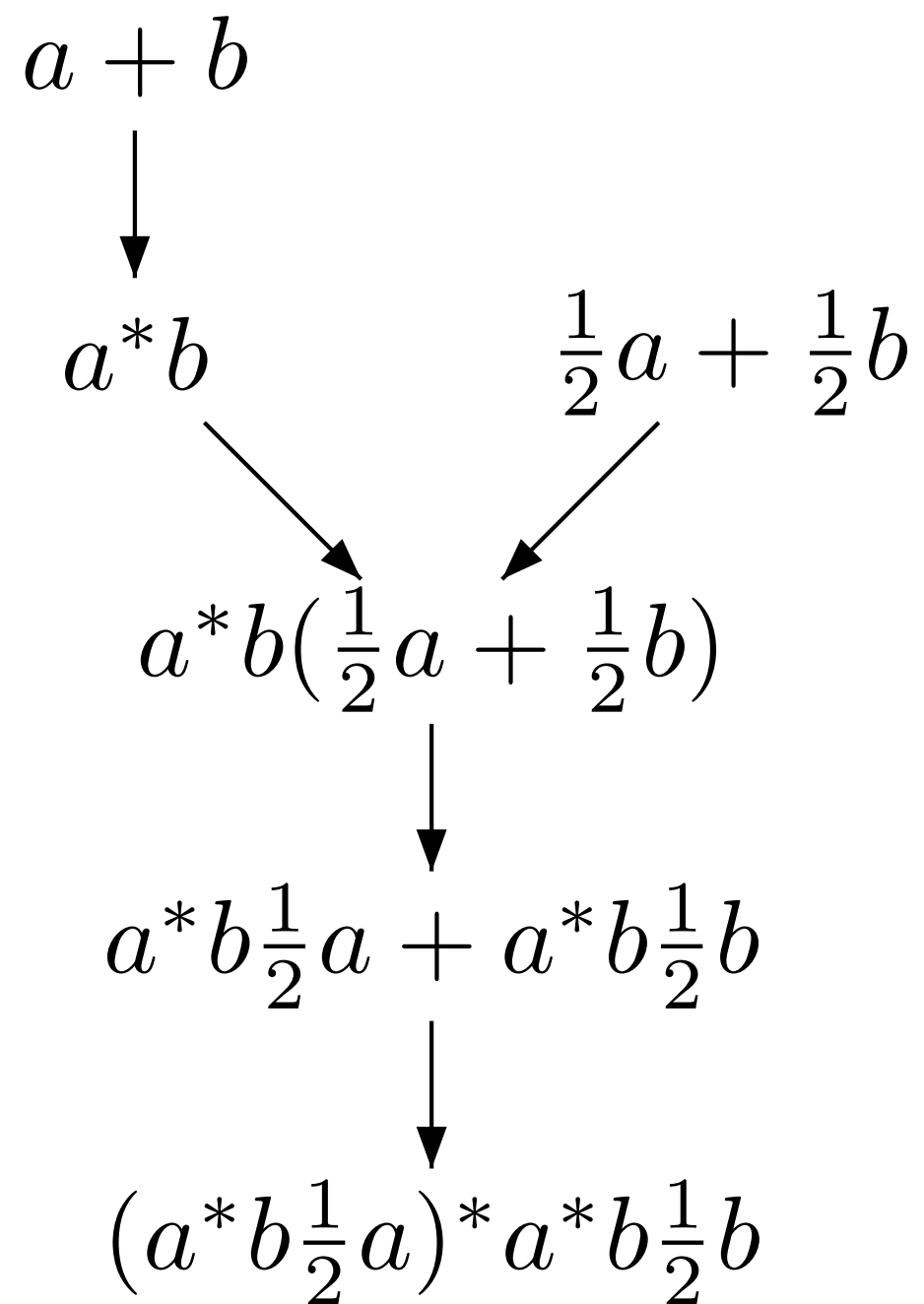


Semantics given as a fragment of regular expressions in complete semirings...

$$\mathbb{P}(E \cdot F, u) = \sum_{u=vw} \mathbb{P}(E, v) \times \mathbb{P}(F, w)$$



# Example



Deterministic  
choice

# Example

$$a + b$$



$$a^*b$$

$$\frac{1}{2}a + \frac{1}{2}b$$

$$a^*b(\frac{1}{2}a + \frac{1}{2}b)$$



$$a^*b\frac{1}{2}a + a^*b\frac{1}{2}b$$



$$(a^*b\frac{1}{2}a)^*a^*b\frac{1}{2}b$$

Deterministic  
choice

# Example

Star rule

$$a + b$$

$$a^*b \qquad \frac{1}{2}a + \frac{1}{2}b$$

$$a^*b(\frac{1}{2}a + \frac{1}{2}b)$$

$$a^*b\frac{1}{2}a + a^*b\frac{1}{2}b$$

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Probabilistic  
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# Example

Deterministic  
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Star rule

Concatenation rule

Probabilistic  
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# Example

Deterministic  
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Concatenation rule

Star rule

Probabilistic  
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Distributivity  
of  $\cdot$  over  $+$

$$a + b$$

$$a^*b$$

$$\frac{1}{2}a + \frac{1}{2}b$$

$$a^*b\left(\frac{1}{2}a + \frac{1}{2}b\right)$$

$$a^*b\frac{1}{2}a + a^*b\frac{1}{2}b$$

$$(a^*b\frac{1}{2}a)^*a^*b\frac{1}{2}b$$

# Example

Deterministic  
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Concatenation rule

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Distributivity  
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$$\frac{1}{2}a + \frac{1}{2}b$$

$$a^*b\left(\frac{1}{2}a + \frac{1}{2}b\right)$$

$$a^*b\frac{1}{2}a + a^*b\frac{1}{2}b$$

$$(a^*b\frac{1}{2}a)^*a^*b\frac{1}{2}b$$

# Example

Deterministic  
choice

Concatenation rule

Star rule

Probabilistic  
choice

Distributivity  
of  $\cdot$  over  $+$

Star rule

$$a + b$$

$$a^*b$$

$$\frac{1}{2}a + \frac{1}{2}b$$

$$a^*b(\frac{1}{2}a + \frac{1}{2}b)$$

$$a^*b\frac{1}{2}a + a^*b\frac{1}{2}b$$

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The choice in the star is made *far* from the beginning...



# Probabilistic Kleene-Schützenberger Theorem

- Every PRE can be translated into an equivalent Probabilistic automaton.
- Every Probabilistic automaton can be denoted by an equivalent PRE.

# From Automata to Expressions

- Usual procedures (Brozozwski-McCluskey, elimination, McNaughton-Yamada...) keeping probabilistic constraints in mind
- Requires to prove some (useful) properties of PREs, e.g., if  $E+F$  and  $G$  are PREs, then  $E+F \cdot G$  is a PRE

# From Expressions to Automata

[1] V. M. Glushkov (1961). The abstract theory of automata. Russian Math. Surveys 16.

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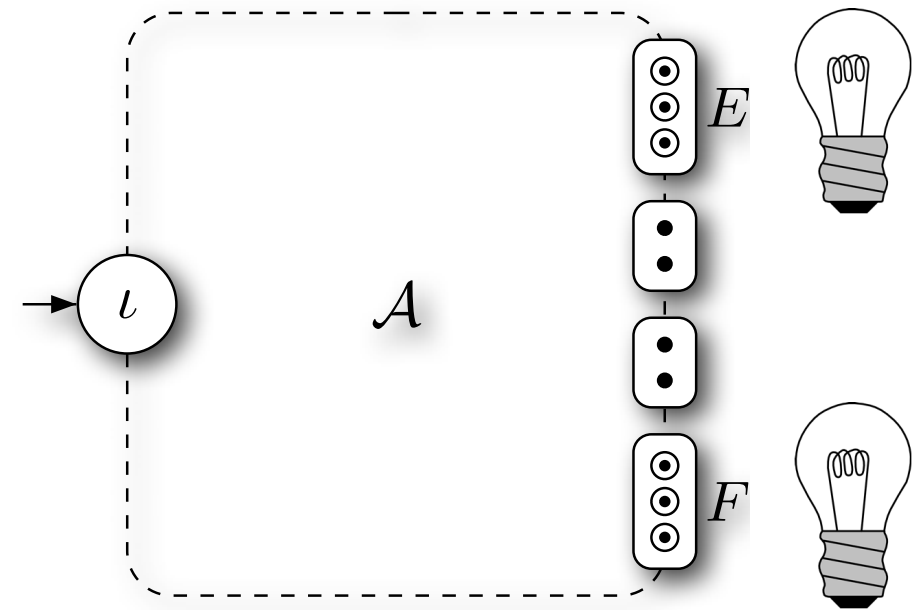
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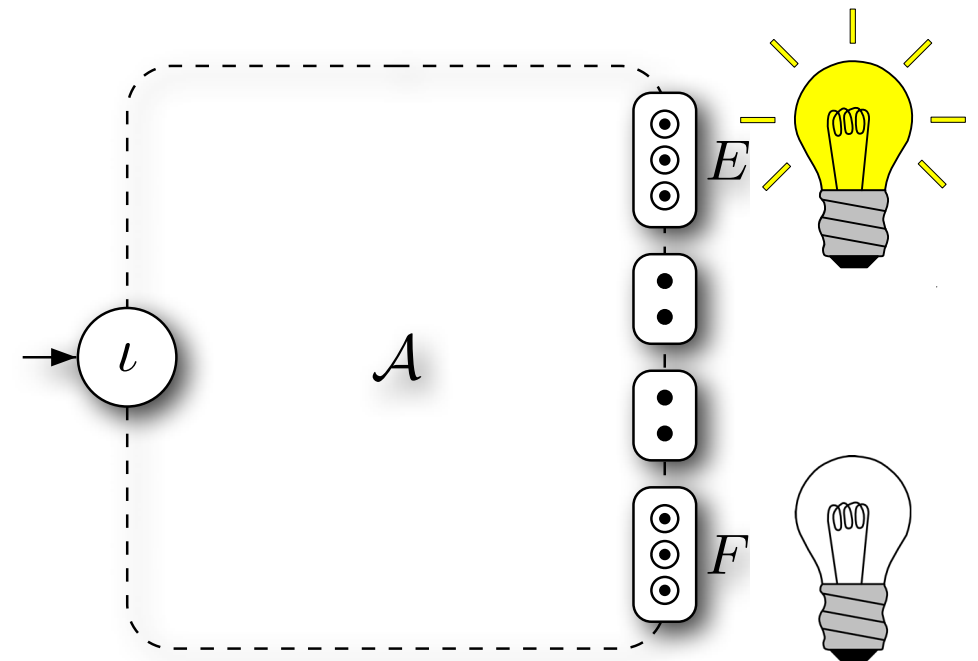


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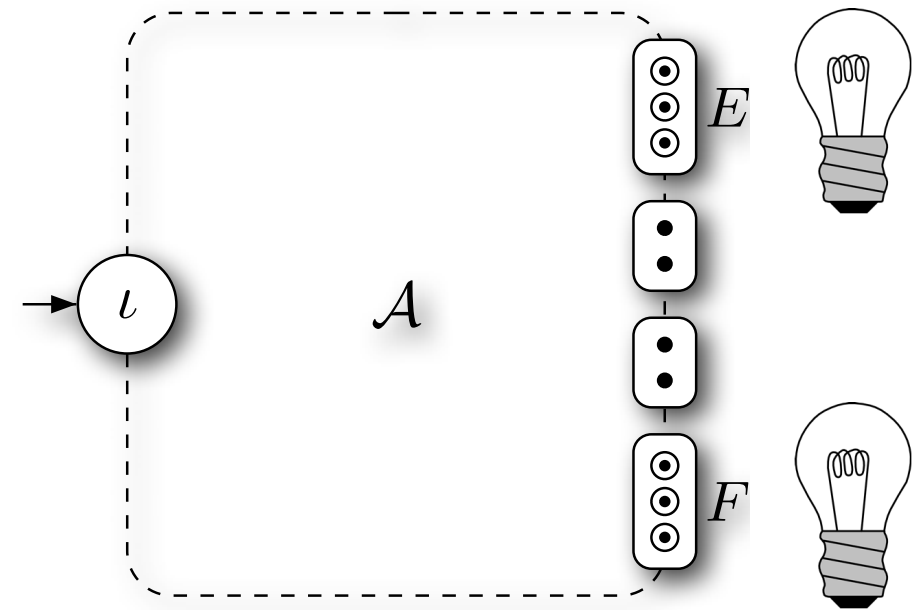
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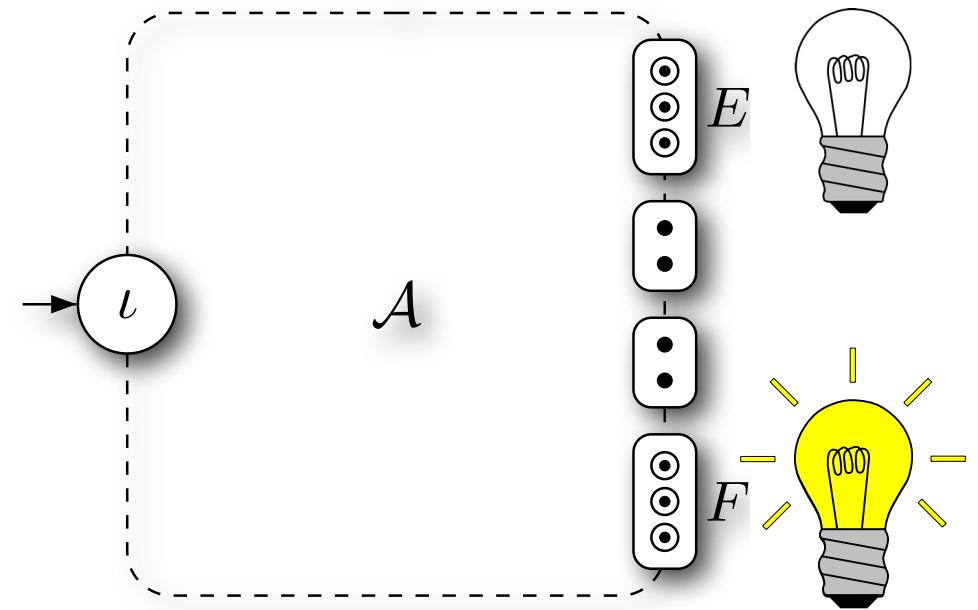


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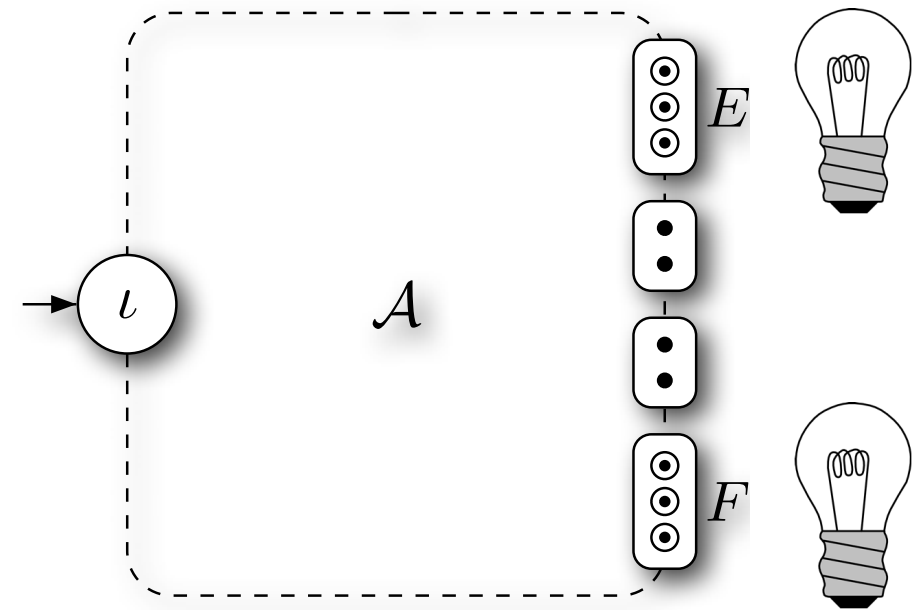


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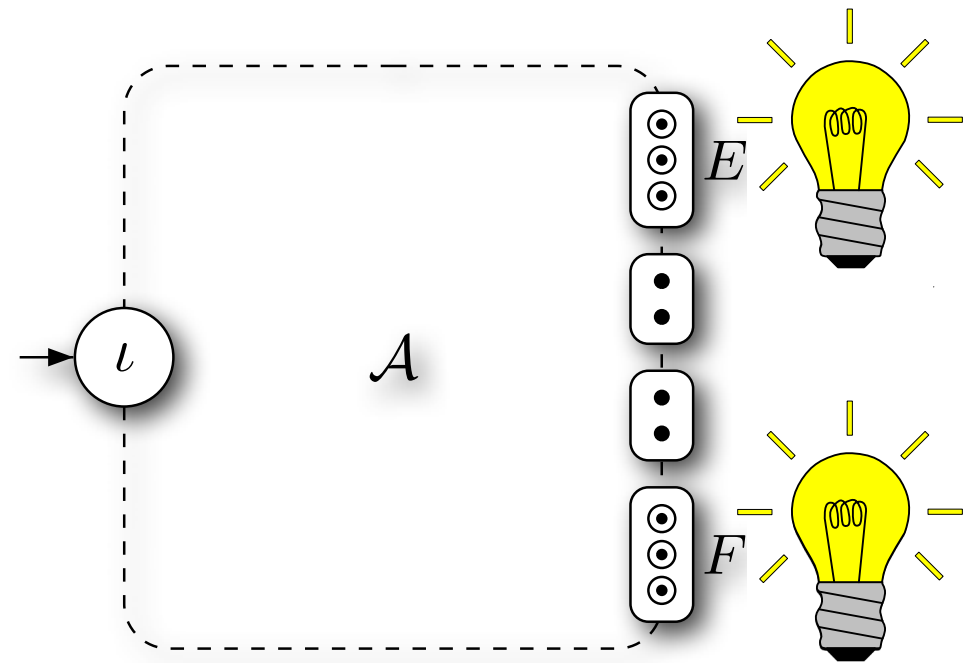


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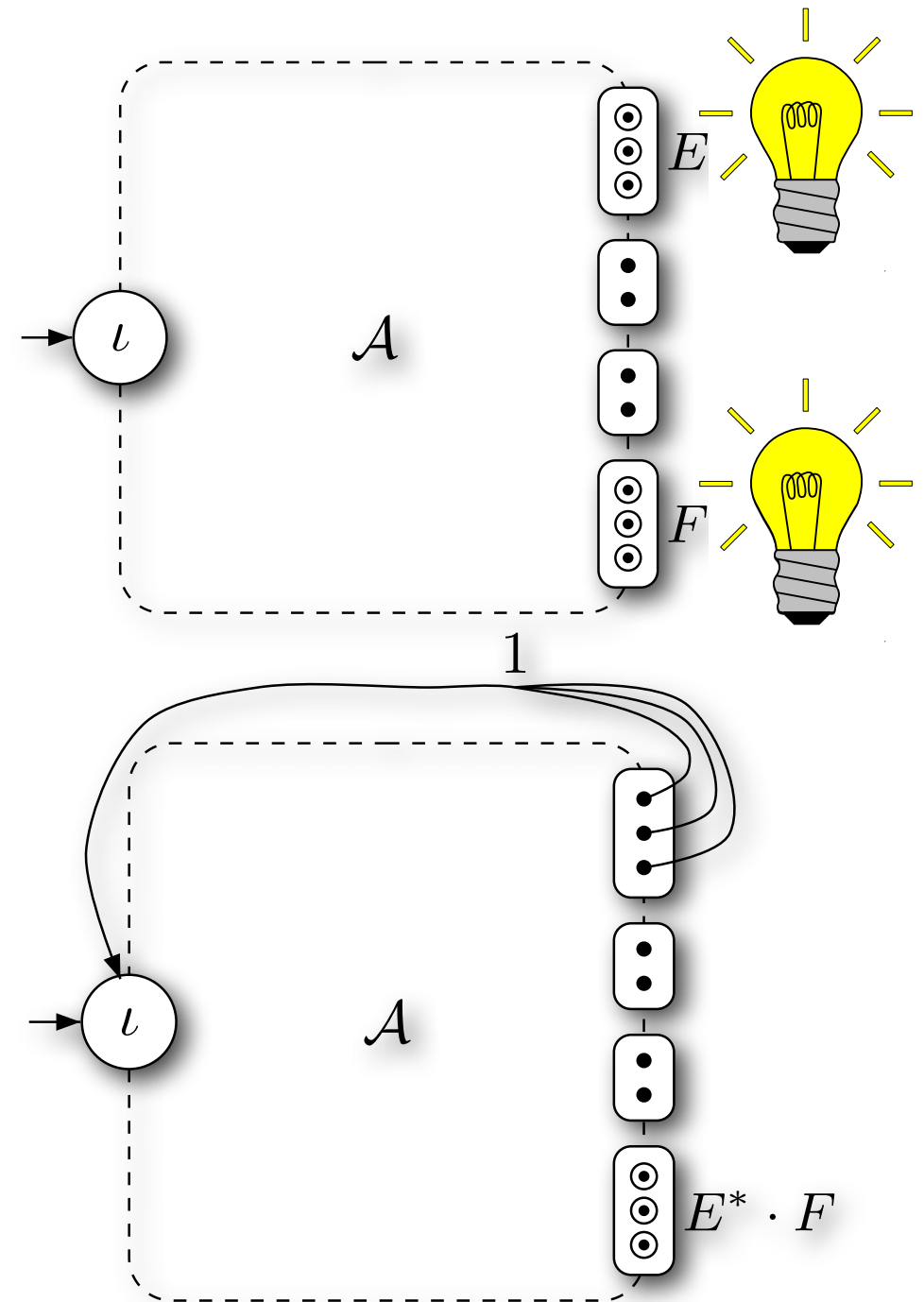


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# Corollaries

- **Equivalence problem for PREs is decidable:**  
given PREs  $E$  and  $F$ , does they generate the same semantics? (translation into automata [1])
- **Threshold problem for PREs is undecidable:**  
given a PRE  $E$  and a threshold  $s$ , is there a word  $w$  which is mapped by to a probability greater than  $s$ ? (by reduction to automata [2])

[1] M.-P. Schützenberger (1961). On the Definition of a Family of Automata. Information and Control.

[2] A. Paz. (1971). Introduction to probabilistic automata. Academic Press,

# Summary and Future Works

- General Kleene-Schützenberger theorems for **Probabilistic models** (classical, extended to two-way automata, pebble automata in full paper [1])
- Study of **Probabilistic Expressions** and their extensions permits us to better understand which behavior **Probabilistic Automata** can generate
- In [2], we proved that Weighted Automata (with two-way and pebbles) can be **evaluated efficiently**
- Future work: get **logical formalisms** generating the same expressivity, and implement **quick algorithms** to perform translation from PREs to PAs (as there are some for weighted automata, see [2,3] e.g.)

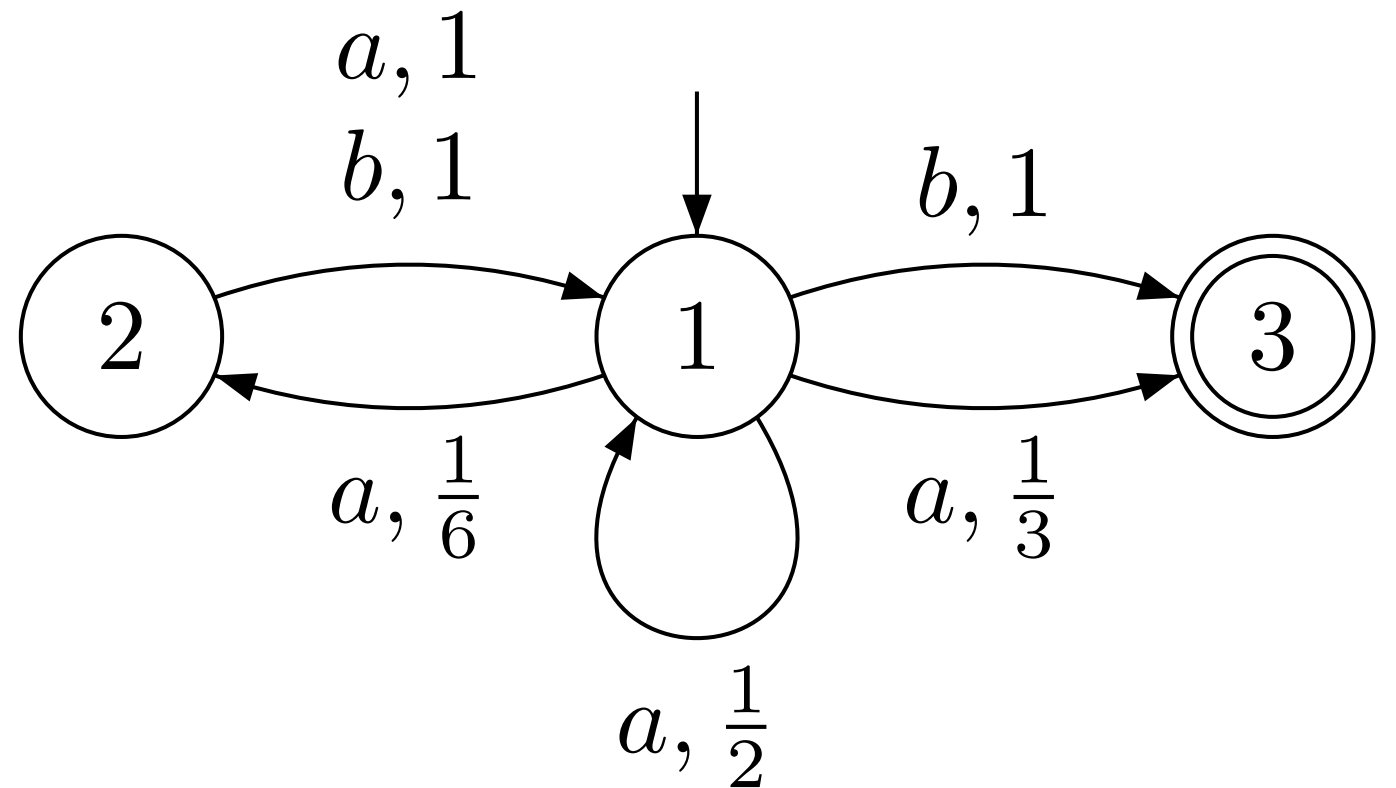
[1] B. Bollig, P. Gastin, B. M. and M. Zeitoun. (2012). A Probabilistic Kleene Theorem. In Proceedings of ATVA'12.

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[3] C. Allauzen, and M., Mohri, (2006). A Unified Construction of the Glushkov, Follow, and Antimirov Automata. In Proceedings of MFCS'06

# Automata Model

Usual Rabin automata...



$$\mathcal{A} = (Q, \iota, Acc, \mathbb{P})$$

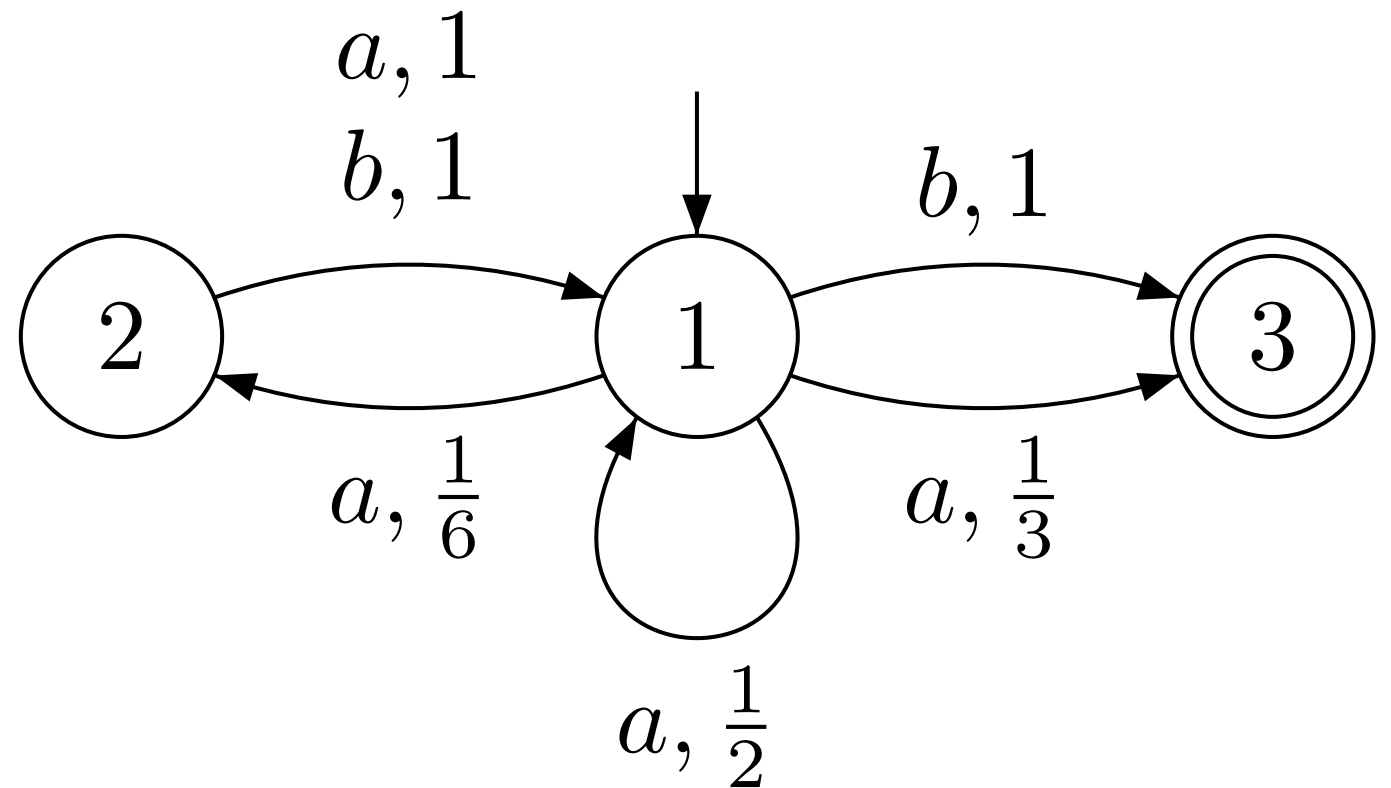
$$\mathbb{P} : Q \times \Sigma \times Q \rightarrow [0, 1]$$

$$Acc(q) + \sum_{q' \in Q} \mathbb{P}(q, a, q') \leq 1 \text{ for all } (q, a) \in Q \times A$$



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Usual **Rabin automata**...



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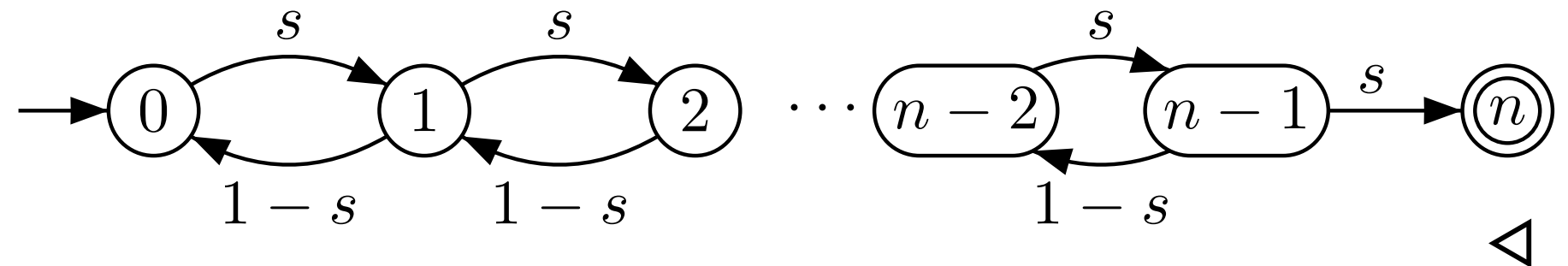
**GOAL:** Remove all trace of **non-determinism**

- seems to be a strong restriction

+ indeed we can drop it using a right marker  $\triangleleft$  in words

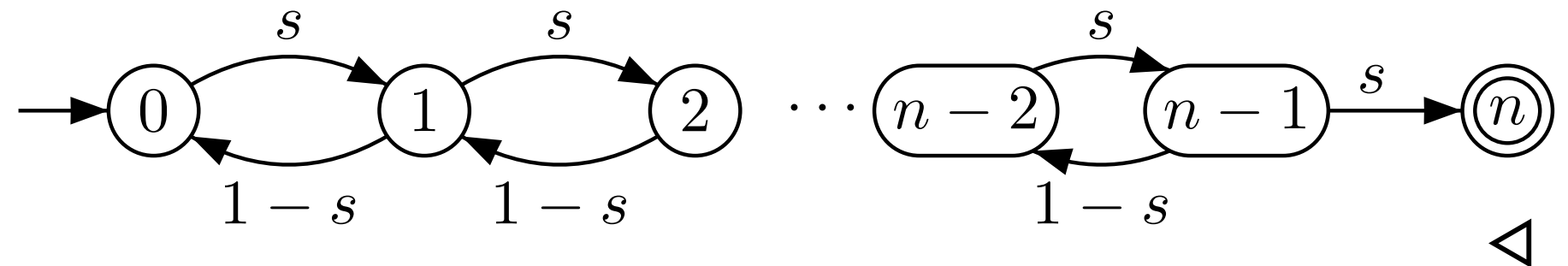
# 2-way Probabilistic Expressions

Random Walk over a finite linear graph

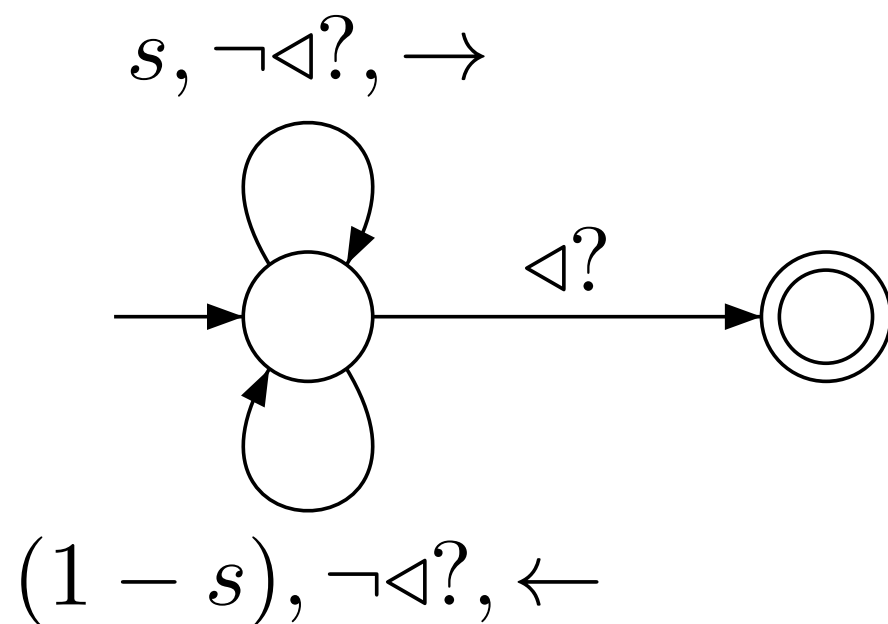


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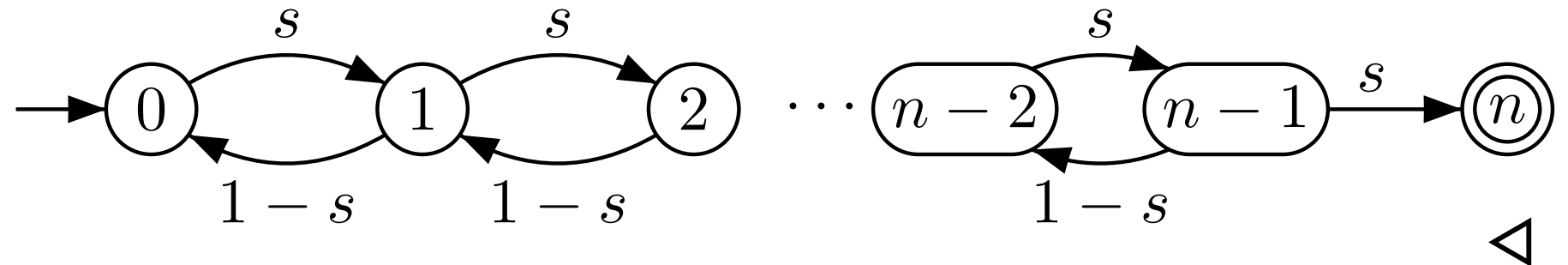


Expressible with  
Probabilistic 2-way Automata

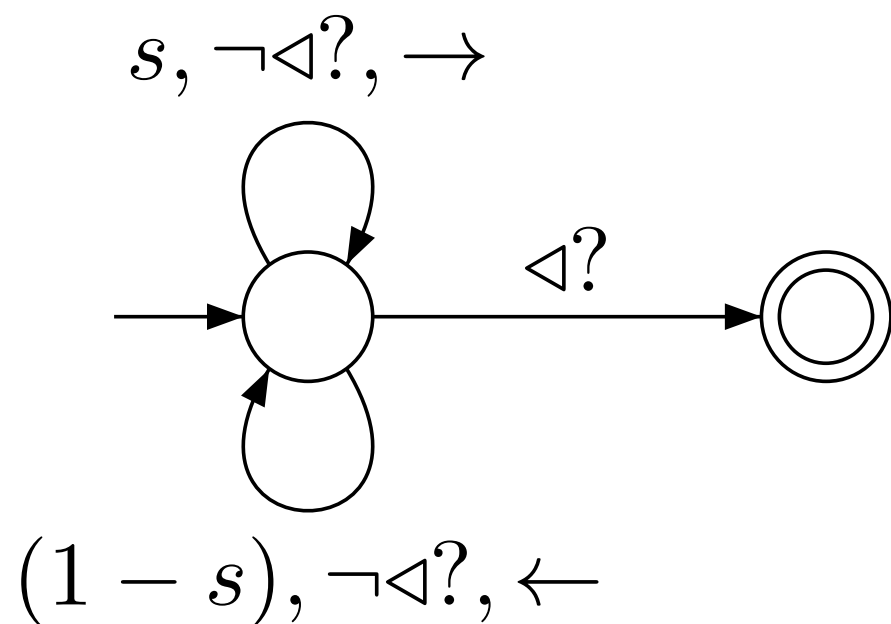


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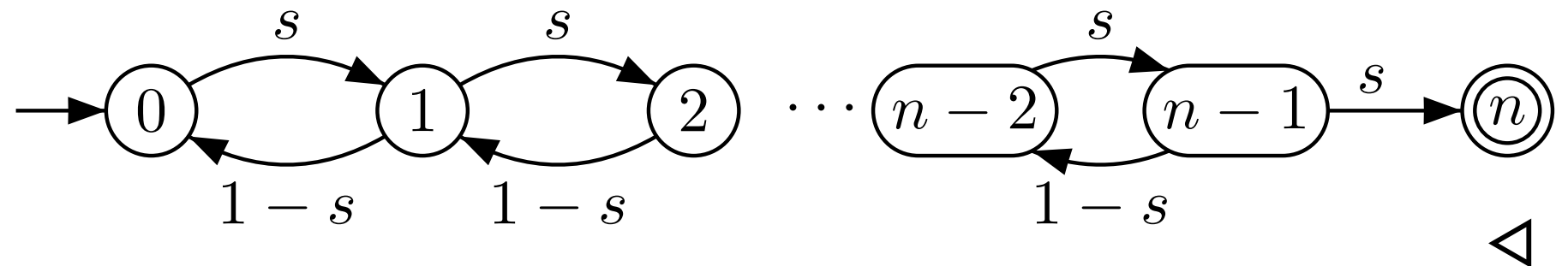


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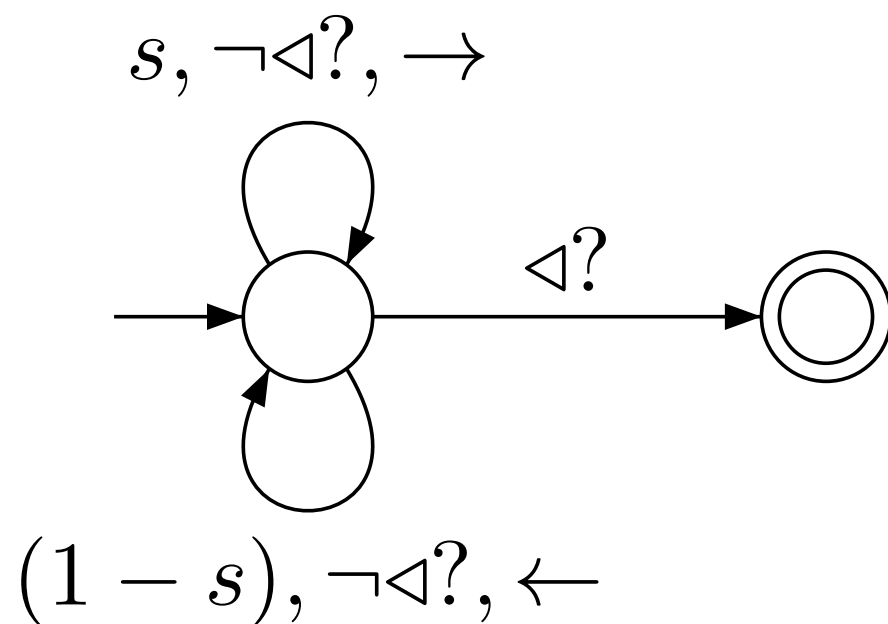
$$E = \left( \neg\triangleleft? s \rightarrow + \neg\triangleleft? (1-s) \leftarrow \right)^* \triangleleft?$$

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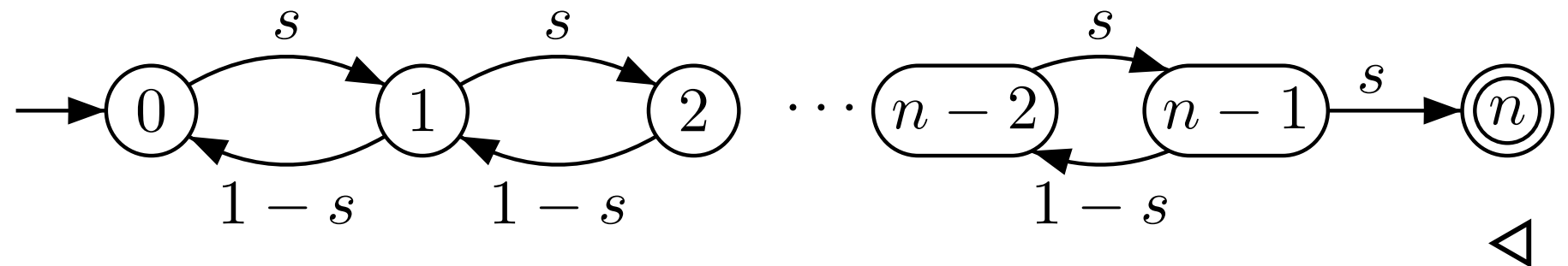
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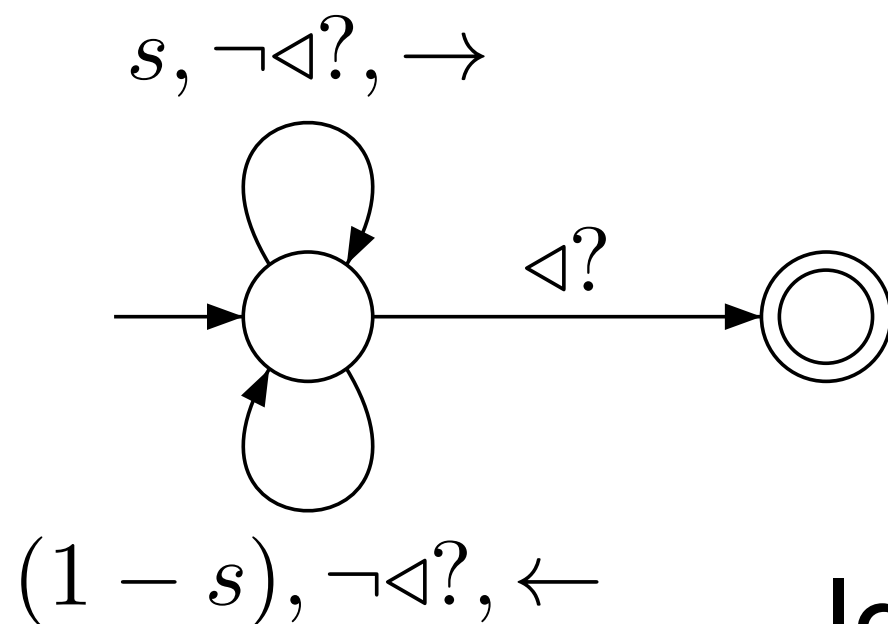
Not expressible with  
Probabilistic Expressions / Probabilistic Automata

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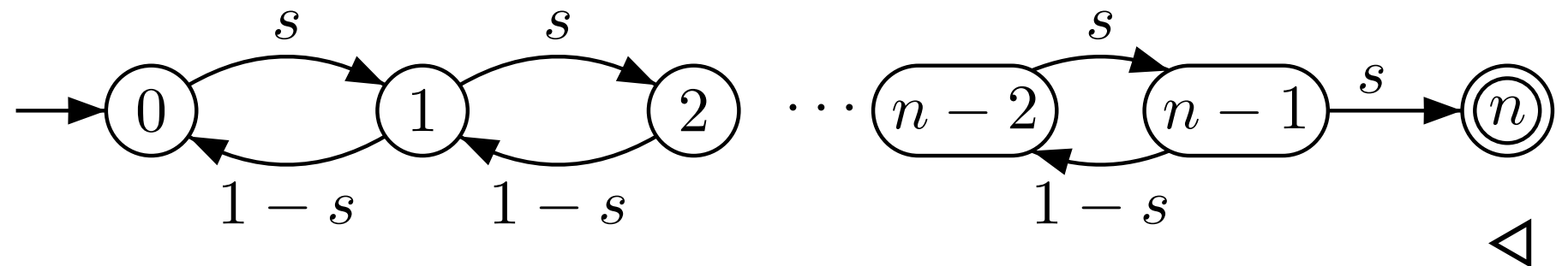
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Idea: replace every letter  $a$  by a test  $a?$  followed by a move (either  $\rightarrow$  or  $\leftarrow$ )

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Expressible with  
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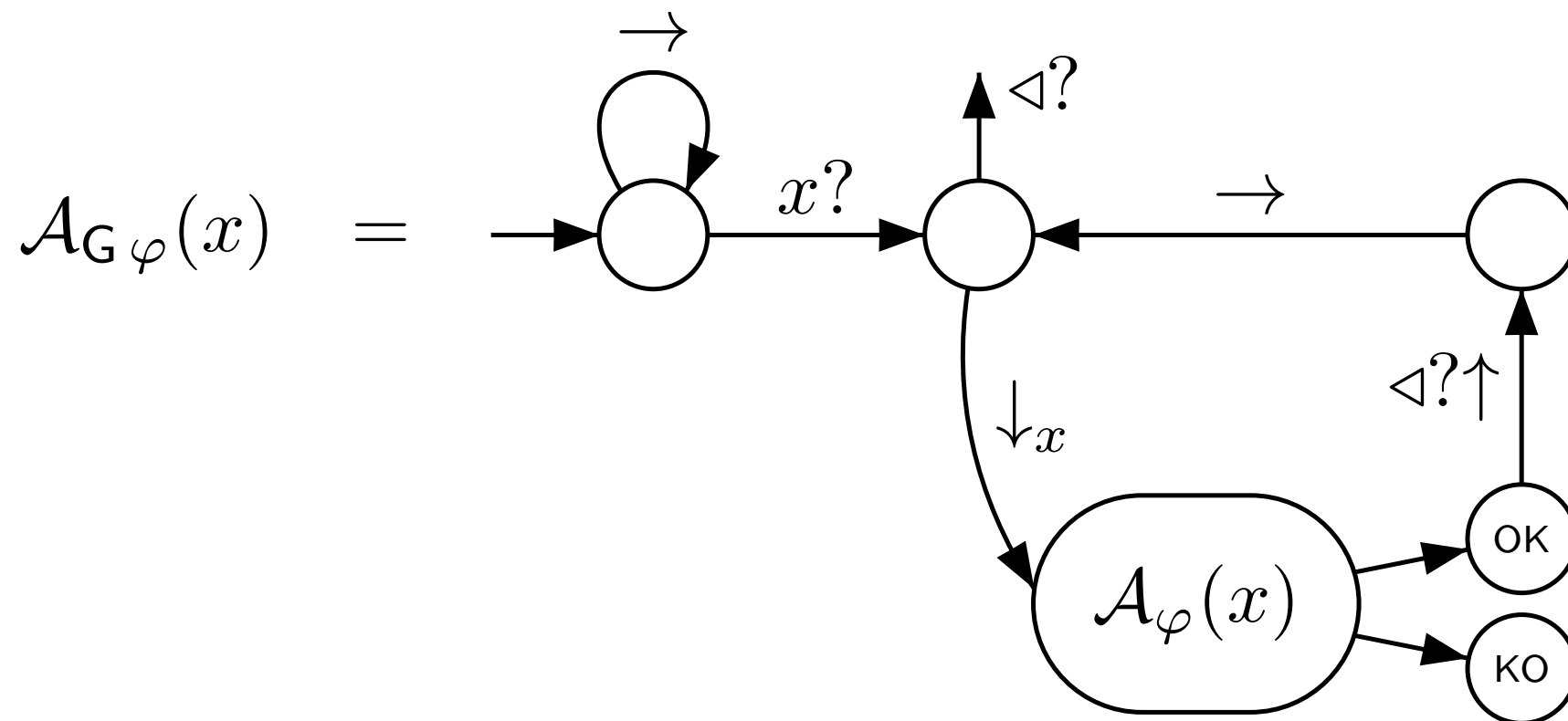
Expressiveness result still holds!

# Adding Pebbles: pLTL

Each LTL formula  $\varphi$  has an implicit free variable  $x$  denoting the position where the formula is evaluated. **We use a pebble to mark this position.**

Let  $P(\varphi, u, i)$  denote the probability that  $\varphi$  holds on word  $u$  at position  $i$ .

$$\mathbb{P}(\mathbf{G} \varphi, u, i) = \prod_{j \geq i} \mathbb{P}(\varphi, u, j)$$



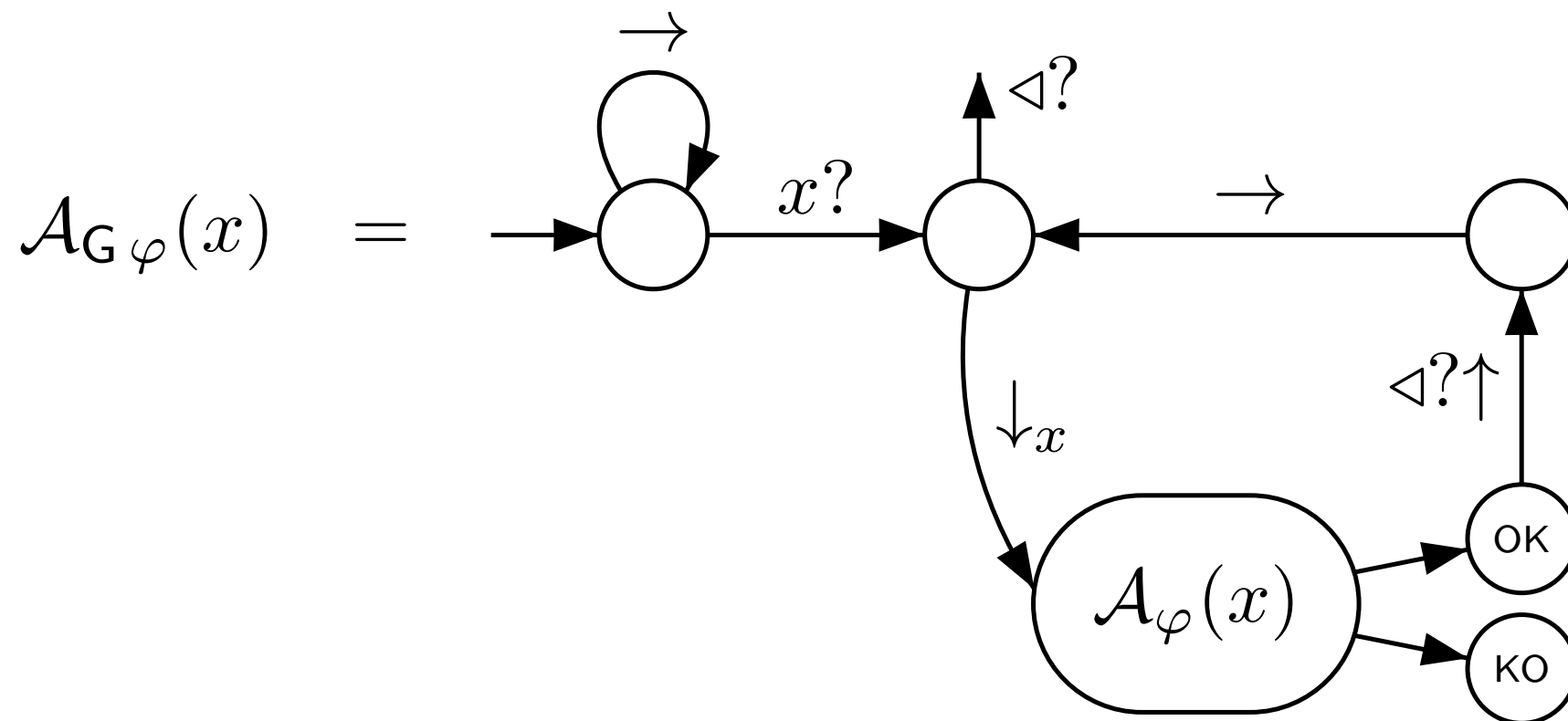


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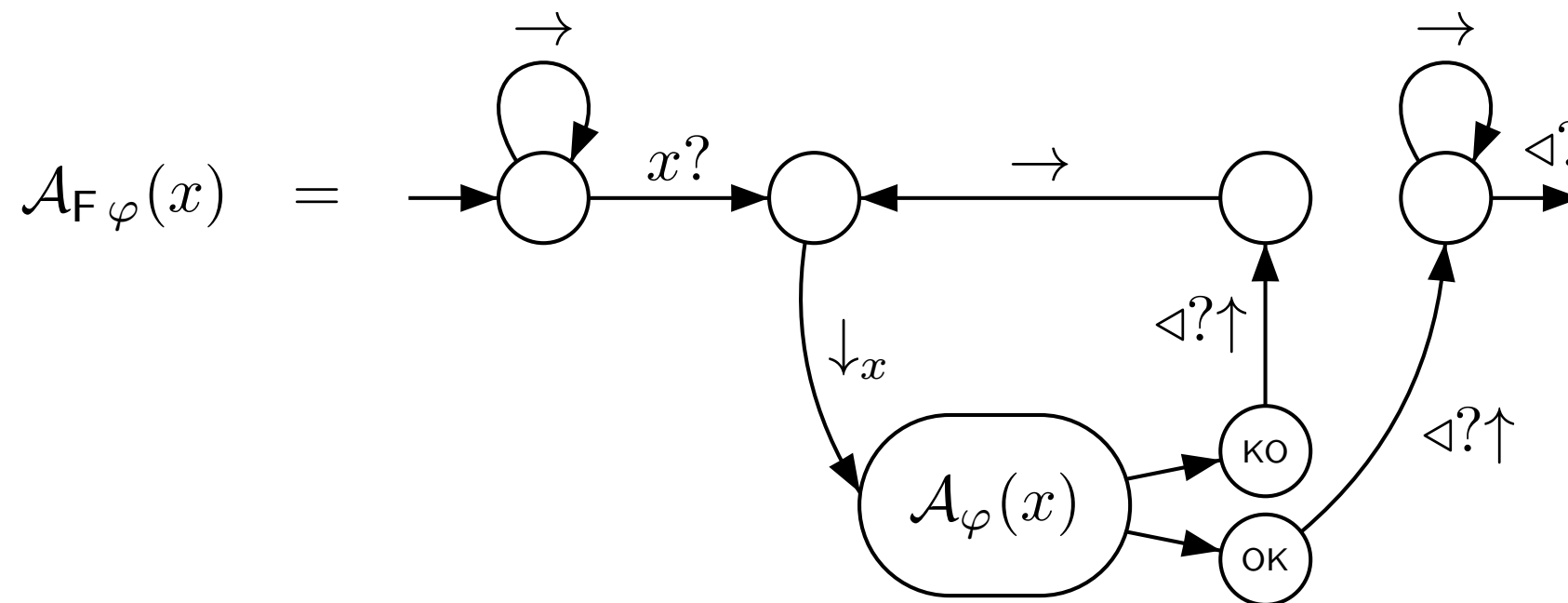
$$E_{\mathbf{G} \varphi}(x) = \triangleright? \rightarrow^* x? \left( (x! E_{\varphi}(x)) \rightarrow \right)^* \triangleleft?$$

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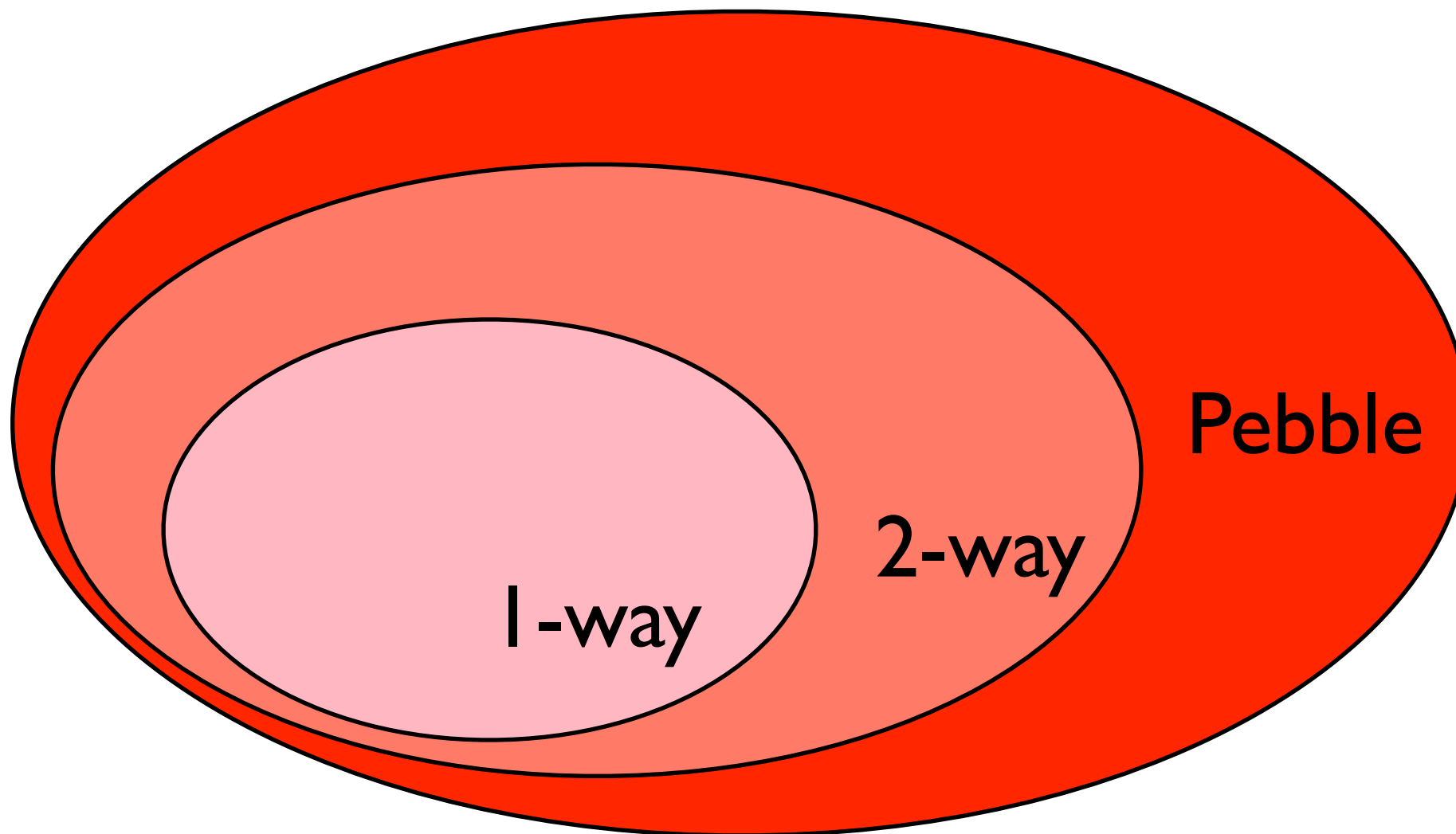
$$\begin{aligned}\mathbb{P}(\mathbf{F} \varphi, u, i) &= \mathbb{P}(\varphi, u, i) + (1 - \mathbb{P}(\varphi, u, i)) \times \mathbb{P}(\mathbf{F} \varphi, u, i + 1) \\ &= \sum_{j \geq i} \left( \prod_{i \leq k < j} \mathbb{P}(\neg \varphi, u, k) \right) \times \mathbb{P}(\varphi, u, j)\end{aligned}$$



$$E_{\mathbf{F} \varphi}(x) = \triangleright? \rightarrow^* x? \left( (x! E_{\neg \varphi}(x)) \rightarrow \right)^* (x! E_{\varphi}(x)) \rightarrow^* \triangleleft?$$

## Theorem

- PREs and PAs are expressively equivalent.
- 2-way PREs and 2-way PAs are expressively equivalent.
- Pebble PREs and Pebble PAs are expressively equivalent.



# Extensions

- Add **2-way** and **pebbles** in automata and expressions (XPath-like syntax)
- Possibility to *express* more, e.g. *smaller* probabilities (to represent rare events)
- Still a natural way to denote probabilistic properties about words

# Conclusion

- General Kleene-Schützenberger theorems for **Probabilistic models** (classical, two-way, pebbles...)
- Study of **Probabilistic Expressions** and their extensions permits us to better understand which behavior **Probabilistic Automata** can generate
- In [1], we proved that Weighted Automata with two-way and pebbles can be **evaluated efficiently**
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