

Software Synthesis using Automated Reasoning

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ComFuSy - Complete Functional Synthesis

Joint work with Viktor Kuncak, Mikael Mayer and Philippe Suter

Software Synthesis

```
val bigSet = ....
```

```
val (setA, setB) = choose((a: Set, b: Set) ) =>  
  ( a.size == b.size && a union b == bigSet && a intersect b == empty))
```

Code

```
val n = bigSet.size/2  
val setA = take(n, bigSet)  
val setB = bigSet -- setA
```

Software Synthesis

```
val bigSet = ....
```

```
val (setA, setB) = choose((a: Set, b: Set) ) =>  
  ( a.size == b.size && a union b == bigSet && a intersect b == empty))
```

Code

```
assert (bigSet.size % 2 == 0)  
val n = bigSet.size/2  
val setA = take(n, bigSet)  
val setB = bigSet -- setA
```

Software Synthesis

- Software synthesis = a technique for automatically generating code given a specification
- Why?
 - ease software development
 - increase programmer productivity
 - fewer bugs
- Challenges
 - synthesis is often a computationally hard task
 - new algorithms are needed

“choose” Construct

- specification is part of the Scala language
- two types of arguments: input and output
- a call of the form

$$\mathbf{val\;} x1 = \mathbf{choose}(x \Rightarrow F(\;x,\; a\;))$$

- corresponds to constructively solving the **quantifier elimination** problem

$$\exists x.F(x,a)$$

where a is a parameter

Complete Functional Synthesis

complete = the synthesis procedure is guaranteed to find code that satisfies the given specification

functional = computes a function that satisfies a given input / output relation

Important features:

- code produced this way is correct by construction – no need for further verification
- a user does not provide hints on the structure of the generated code

Complete Functional Synthesis

Definition (Synthesis Procedure)

A synthesis procedure takes as input formula $F(x, a)$ and outputs:

1. a precondition formula $pre(a)$
2. list of terms Ψ

such that the following holds:

$$\exists x. F(x, a) \Leftrightarrow pre(a) \Leftrightarrow F[x := \Psi]$$

- Note: $pre(a)$ is the “best” possible

From Decision Procedure to Synthesis Procedure

- based on quantifier elimination / model generating **decision procedures**
- fragment $\forall x. \exists y. F(x, y)$ in general undecidable
- decidable for logic of linear integer (rational, real) arithmetic, for Boolean Algebra with Presburger Arithmetic (BAPA)

Synthesis for Linear Integer Arithmetic – Example / Overview

```
choose((h: Int, m: Int, s: Int) => (
    h * 3600 + m * 60 + s == totalSeconds
    && h ≥ 0
    && m ≥ 0 && m < 60
    && s ≥ 0 && s < 60 ))
```

Returned code:

```
assert (totalSeconds ≥ 0)
val h = totalSeconds div 3600
val temp = totalSeconds + (-3600) * h
val m = min(temp div 60, 59)
val s = totalSeconds + (-3600) * h + (-60) * m
```

Synthesis Procedure - Overview

- process every equality: take an equality E_i , compute a parametric description of the solution set and insert those values in the rest of formula
 - for n output variables, we need $n-1$ fresh new variables
 - number of output variables decreased for 1
 - compute preconditions
- at the end there are only inequalities – similar procedure as in [Pugh 1992]

Synthesis Procedure by Example

- process every equality: take an equality E_i , compute a parametric description of the solution set and insert those values in the rest of formula



$$\begin{pmatrix} h \\ m \\ s \end{pmatrix} = \lambda \begin{pmatrix} 1 \\ 0 \\ -3600 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ 1 \\ -60 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ totalSeconds \end{pmatrix} \mid \lambda, \mu \in \mathbb{Z}$$

Code:

<further code will come here>

val h = lambda

val m = mu

val val s = totalSeconds + (-3600) * lambda + (-60) * mu

Synthesis Procedure by Example

- process every equality: take an equality E_i , compute a parametric description of the solution set and insert those values in the rest of formula


$$\begin{pmatrix} h \\ m \\ s \end{pmatrix} = \lambda \begin{pmatrix} 1 \\ 0 \\ -3600 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ 1 \\ -60 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ totalSeconds \end{pmatrix} \mid \lambda, \mu \in \mathbb{Z}$$

Resulting formula (new specifications):

$$0 \leq \lambda, 0 \leq \mu, \mu \leq 59, 0 \leq totalSeconds - 3600\lambda - 60\mu, \\ totalSeconds - 3600\lambda - 60\mu \leq 59$$

Processing Inequalities

process output variables one by one

$$0 \leq \lambda, 0 \leq \mu, \mu \leq 59, 0 \leq \text{totalSeconds} - 3600\lambda - 60\mu,$$
$$\text{totalSeconds} - 3600\lambda - 60\mu \leq 59$$


expressing constraints as bounds on μ

$$0 \leq \lambda, 0 \leq \mu, \mu \leq [(\text{totalSeconds} - 3600\lambda)/60],$$
$$[(\text{totalSeconds} - 3600\lambda - 59)/60] \leq \mu$$


Code:

```
val mu = min(59, (totalSeconds - 3600 * lambda) div 60)
```

Fourier-Motzkin-Style Elimination

$$0 \leq \lambda, 0 \leq \mu, \mu \leq 59, \mu \leq \lfloor (\text{totalSeconds} - 3600\lambda)/60 \rfloor, \\ \lfloor (\text{totalSeconds} - 3600\lambda - 59)/60 \rfloor \leq \mu$$



combine each lower and upper bound

$$0 \leq \lambda, 0 \leq 59, 0 \leq \lfloor (\text{totalSeconds} - 3600\lambda)/60 \rfloor, \\ \lfloor (\text{totalSeconds} - 3600\lambda - 59)/60 \rfloor \leq \lfloor (\text{totalSeconds} - 3600\lambda)/60 \rfloor, \\ \lfloor (\text{totalSeconds} - 3600\lambda - 59)/60 \rfloor \leq 59$$



basic simplifications

$$0 \leq \lambda, 60\lambda \leq \lfloor \text{totalSeconds} / 60 \rfloor, \\ \lfloor (\text{totalSeconds} - 59)/60 \rfloor - 59 \leq 60\lambda$$

Code:

```
val lambda = totalSeconds div 3600
```

Preconditions: $0 \leq \text{totalSeconds}$

Handling of Equalities in Comfy

Parametric Solution of Equation

Theorem

For an equation $\sum_{i=1}^n \gamma_i x_i + C = 0$ with S we denote the set of solutions.

- Let S_H be a set of solutions of the homogeneous equality:

$$S_H = \{ \mathbf{y} \mid \sum_{i=1}^n \gamma_i y_i = 0 \}$$

S_H is an “almost linear” set, i.e. can be represented as a linear combination of vectors:

$$S_H = \lambda_1 \mathbf{s}_1 + \dots + \lambda_{n-1} \mathbf{s}_{n-1}$$

- Let w be any solution of the original equation

- $\boxed{\mathbf{S} = w + \lambda_1 \mathbf{s}_1 + \dots + \lambda_{n-1} \mathbf{s}_{n-1}}$ + preconditions: $\boxed{\gcd(\gamma_i) \mid C}$

Solution of a Homogenous Equation

Theorem

For an equation $\sum_{i=1}^n \gamma_i y_i = 0$ with S_H we denote the set of solutions.

$$S_H = \left\{ \lambda_1 \begin{pmatrix} K_{11} \\ \vdots \\ K_{n1} \end{pmatrix} + \cdots + \lambda_{n-1} \begin{pmatrix} K_{1(n-1)} \\ \vdots \\ K_{n(n-1)} \end{pmatrix} \mid \lambda_i \in Z \right\}$$

where values K_{ij} are computed as follows:

- if $i < j$, $K_{ij} = 0$ (the matrix K is lower triangular)
- if $i = j$ $K_{jj} = \frac{\gcd((\gamma_k)_{k \geq j+1})}{\gcd((\gamma_k)_{k \geq j})}$
- for remaining K_{ij} values, find any solution of the equation

$$\gamma_j K_{jj} + \sum_{i=j+1}^n \gamma_i z_{ij} = 0$$

Finding any Solution (n variables)

- Inductive approach

- $\gamma_1 x_1 + \gamma_2 x_2 + \dots + \gamma_n x_n = C$

$$\gamma_1 x_1 + \underbrace{\text{gcd}(\gamma_2, \dots, \gamma_n)}_{\gamma} [\lambda_2 x_2 + \dots + \lambda_n x_n] = C$$

$$\gamma_1 x_1 + \gamma x_F = C$$

- find values for x_1 (w_1) and x_F (w_F) and then solve inductively:

$$\lambda_2 x_2 + \dots + \lambda_n x_n = w_F$$

Finding any Solution (2 variables)

- based on Extended Euclidean Algorithm (EEA)
 - for every two integers n and m finds numbers p and q such that $n^*p + m^*q = \gcd(n, m)$
- problem: $\gamma_1x_1 + \gamma_2x_2 = C$
- solution:
 - apply EEA to compute p and q such that
$$\gamma_1p + \gamma_2q = \gcd(\gamma_1, \gamma_2)$$
 - solution: $x_1 = p^*C / \gcd(\gamma_1, \gamma_2)$
$$x_2 = q^*C / \gcd(\gamma_1, \gamma_2)$$

Handling of Inequalities in Comfy

Generated Code May Contain Loops

```
val (x1, y1) = choose(x: Int, y: Int =>
    2*y - b <= 3*x + a && 2*x - a <= 4*y + b)
```

```
val kFound = false
for k = 0 to 5 do {
    val v1 = 3 * a + 3 * b - k
    if (v1 mod 6 == 0) {
        val alpha = ((k - 5 * a - 5 * b)/8).ceiling
        val l = (v1 / 6) + 2 * alpha
        val y = alpha
        val kFound = true
        break }
    if (kFound)
        val x = ((4 * y + a + b)/2).floor
    else throw new Exception("No solution exists")
```

Precondition: $\exists k. 0 \leq k \leq 5 \wedge 6|3a + 3b - k$ (true)

Handling of Inequalities (1 variable)

- Solve for one by one variable:
 - separate inequalities depending on polarity of x:
 - $A_i \leq \alpha_i x$
 - $\beta_j x \leq B_j$
 - define values $a = \max_i [A_i / \alpha_i]$ and $b = \min_j [B_j / \beta_j]$
- if b is defined, return $x = b$ else return $x = a$
- further continue with the conjunction of all formulas $[A_i / \alpha_i] \leq [B_j / \beta_j]$

Handling of Inequalities (more than 1 variable)

Consider the formula $2y - b \leq 3x + a \wedge 2x - a \leq 4y + b$

$$\begin{aligned} & \lceil (2y - b - a)/3 \rceil \leq \lfloor (4y + a + b)/2 \rfloor \\ \Leftrightarrow & \lceil (2y - b - a) * 2/6 \rceil \leq \lfloor (4y + a + b) * 3/6 \rfloor \\ \Leftrightarrow & (4y - 2b - 2a)/6 \leq \\ & [(12y + 3a + 3b) - (12y + 3a + 3b) \bmod 6]/6 \\ \Leftrightarrow & (12y + 3a + 3b) \bmod 6 \leq 8y + 5a + 5b \\ \Leftrightarrow & 12y + 3a + 3b = 6 * l + k \wedge k \leq 8y + 5a + 5b \end{aligned}$$

Handling of Inequalities (more than 1 variable)

Consider the formula $2y - b \leq 3x + a \wedge 2x - a \leq 4y + b$

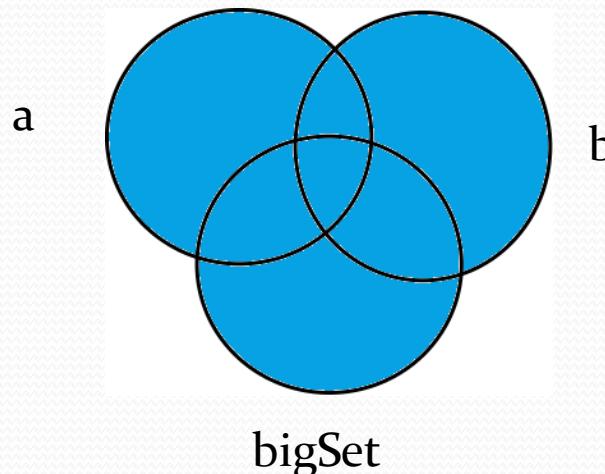
- $12y + 3a + 3b = 6 * 1 + k \wedge k \leq 8y + 5a + 5b$
- upon applying the equality, we obtain
 - preconditions: $6|3a + 3b - k$
 - solutions: $1 = 2\lambda + (3a + 3b - k)/6$ and $y = \lambda$
- substituting those values in the inequality results in $k - 5a - 5b \leq 8\lambda$
- final solution: $\lambda = \lceil (k - 5a - 5b)/8 \rceil$

Handling of Data Structures in Comfusy

From Data Structures to Numbers

- Observation:
 - Reasoning about collections reduces to reasoning about linear integer arithmetic!

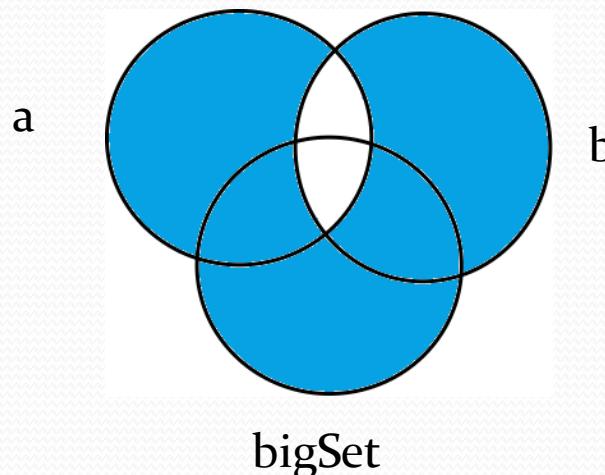
`a.size == b.size && a union b == bigSet && a intersect b == empty`



From Data Structures to Numbers

- Observation:
 - Reasoning about collections reduces to reasoning about linear integer arithmetic!

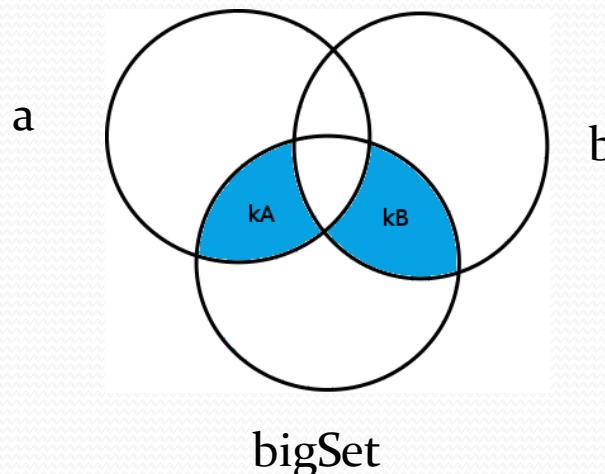
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From Data Structures to Numbers

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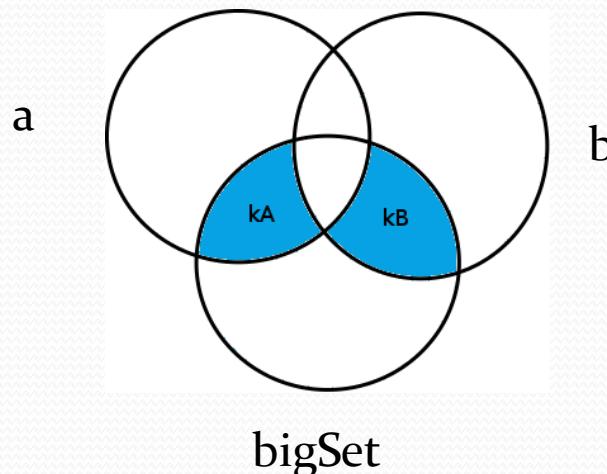
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From Data Structures to Numbers

- Observation:
 - Reasoning about collections reduces to reasoning about linear integer arithmetic!

$a.size == b.size \&\& a \cup b == \text{bigSet} \&\& a \cap b == \text{empty}$



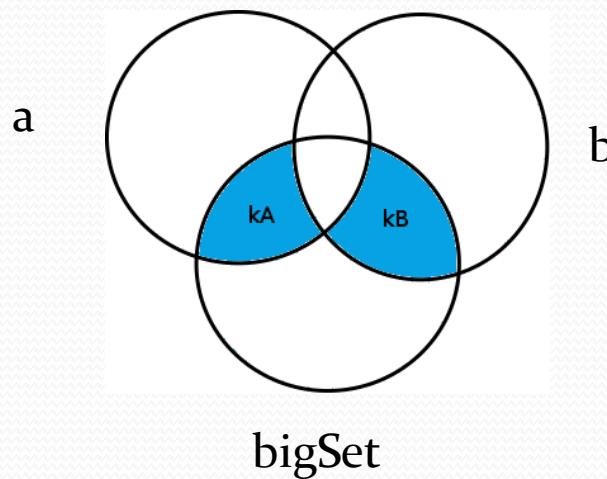
New specification:

$$kA = kB$$

From Data Structures to Numbers

- Observation:
 - Reasoning about collections reduces to reasoning about linear integer arithmetic!

`a.size == b.size && a union b == bigSet && a intersect b == empty`



New specification:

$$kA = kB \text{ && } kB + kA = |\text{bigSet}|$$

because of quantifier elimination



Interactive Synthesis of Code Snippets

Joint work with Tihomir Gvero, Viktor Kuncak and
Ivan Kuraj



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BoxLayoutContainertargetintaxis.scala CharArrayReadercharbuf.scala

```
package javaapi.CharArrayReadercharbuf
/* http://www.java2s.com/Code/JavaAPI/java.io/newCharArrayReadercharbuf.htm
import java.io.CharArrayReader;
import java.io.CharArrayWriter;
import java.io.IOException;

class Main {
  def main(args:Array[String]) {
    var outStream:CharArrayWriter = new CharArrayWriter()
    var s:String = "This is a test.";
    for (i <- 0 until s.length())
      outStream.write(s.charAt(i));
    var inStream:CharArrayReader
    = ■
```



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package javaapi.CharArrayReadercharbuf
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class Main {
  def main(args:Array[String]) {
    var outStream:CharArrayWriter = new CharArrayWriter()
    var s:String = "This is a test.";
    for (i <- 0 until s.length())
      outStream.write(s.charAt(i));
    var inStream:CharArrayReader
    = new CharArrayReader(
      new CharArrayReader(outStream.toCharArray()))
    new CharArrayReader(new CharArrayWriter().toCharArray())
    new CharArrayReader(new CharArrayWriter(outStream.size()).toCharArray())
    new CharArrayReader(new CharArrayWriter(new CharArrayWriter().size()))
    new CharArrayReader(new CharArrayWriter(new CharArrayReader(outStrea
```

InSynth - Interactive Synthesis of Code Snippets

- Before: software synthesis = automatically deriving code from specifications
- InSynth – a tool for synthesis of code fragments (snippets)
 - interactive
 - getting results in a short amount of time
 - multiple solutions – a user needs to select
 - component based
 - assemble program from given components (local values, API)
 - partial specification
 - hard constraints – type constraints
 - soft constraints - use of components “most likely” to be useful



Demo.scala DemoLib.scala SuperDemo.scala

```
package demo
import scala.Array

class Example {
  def createStringArray(name:String):Array[String] =
    Array[String]("Tihomir", "Gvero",
                  "Viktor", "Kuncak",
                  "Ruzica", "Piskac")

  def map[A,B](fun:A=>B, array:Array[A]):Array[B] =
    throw new Exception("implementation omitted")

  def createIntArray(fun:String=>Int, name:String):Array[Int]
  =
}
```



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Demo.scala DemoLib.scala SuperDemo.scala

```
package demo
import scala.Array

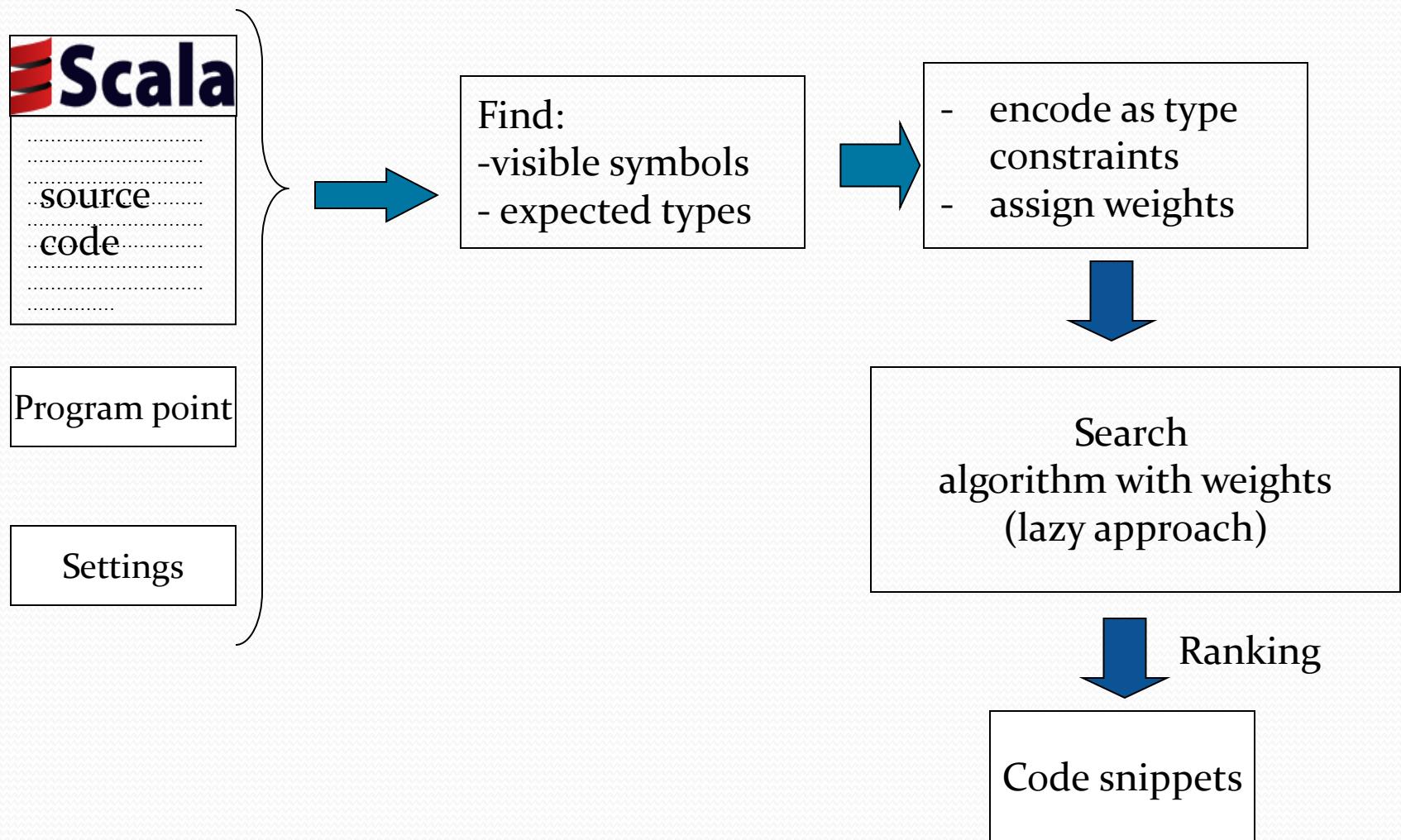
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  def map[A,B](fun:A=>B, array:Array[A]):Array[B] =
    throw new Exception("implementation omitted")

  def createIntArray(fun:String=>Int, name:String):Array[Int]
  =
}

map[String,Int](fun,createStringArray(name)) s
Array[Int]() s
map[String,Int](fun,Array[String]()) s
Array.concat[Int]() s
map[String,Int](fun,Array.concat[String]()) s
```

Snippet Synthesis inside IDE



Type Inhabitation Problem

- Given a set of types T and a set of expressions E , a type environment is a set

$$\Gamma = \{e_1 : \tau_1, e_2 : \tau_2, \dots, e_n : \tau_n\}$$

Type Inhabitation Problem

Given a type environment Γ , a type τ and some calculus,
is there are an expression e such that $\Gamma \vdash e : \tau$

Type Inhabitation in Lambda Calculus

Type Inhabitation [Statman, 1979] for ground

- the problem is PSPACE-complete

Theorem

The type inhabitation in ground applicative calculus without generating lambda expressions can be solved in polynomial time.

- For weak type polymorphism (quantifiers only on the top level), the type inhabitation problem is undecidable

Algorithm for TIP

```
TIP( $\Gamma$ ,  $\tau$ ) = switch ( $\tau$ )
case  $S \rightarrow \tau_1$ : //  $S \neq \emptyset$ 
  val  $e = TIP(\Gamma \cup \Gamma_S, \tau_1)$ 
  if  $e == \text{UNDEF}$  return  $e$ 
  else return Reconstruct( $\Gamma_{S_l}$  ,  $e_l$ )
case  $\emptyset \rightarrow \tau_1$ :
  val  $R = \{f : \{A_1, \dots, A_n\} \rightarrow \tau_1 \mid f : \{A_1, \dots, A_n\} \rightarrow \tau_1 \in \Gamma\}$ 
  if  $R == \emptyset$  return UNDEF
  run in parallel forall elements of  $R$ :
    let  $r \in R = g : \{B_1, \dots, B_m\} \rightarrow \tau_1$ 
    if  $m == 0$  return  $g$ 
    foreach  $B_i$  do
      val  $e_i = TIP(\Gamma \setminus \{r\}, \tau)$ 
      if  $(\forall i: e_i \neq \text{UNDEF})$  return  $g \{e_1, \dots, e_m\}$ 
    else return UNDEF
```

From the Lambda to the Succinct Representation

- Let $C = \{c/n, \dots\}$ be a set of symbols. The elements of arity 0 are called *constants*.
- The set of all ground types is defined by the following grammar:

$$T_g ::= C(T_g, \dots, T_g) \mid \{T_g, \dots, T_g\} \rightarrow T_g$$

TYPE DECLARATIONS	TYPE ENVIRONMENT
val l: List[Int]	l : {} → List(Int)
def iTs(a: Int, b:Int): String	iTs : {Int} → String
def q(g : Int, f: Int=>Boolean): String	q: {{}} → Int, {Int} → Boolean} → String

Calculus for Succinct Ground Types

$$\frac{\Gamma \cup S \vdash \pi : t}{\Gamma \vdash S \rightarrow t} \text{ ABS}$$

$$\frac{\{t_1, \dots, t_n\} \rightarrow t \in \Gamma \quad \Gamma \vdash t_1 \quad \dots \quad \Gamma \vdash t_n}{\Gamma \vdash @\{t_1, \dots, t_n\} : t} \text{ APP}$$

- where:
 - $@\{t_1, \dots, t_n\}$ denotes a “pattern” – a witness that type t is inhabited, since all types t_i are also inhabited
 - $@\{t_1, \dots, t_n\} : t$ says that an inhabitant of type t can be constructed from inhabitants of types t_i

Soundness and Completeness

- Let Γ_o be a set of standard lambda type declarations
- Let σ be a function converting lambda types into succinct types
- Let RCN be a function that reconstructs a lambda term (code snippet) from the succinct type environment

Theorem

$$\Gamma_o \vdash_{\lambda} e : \tau \text{ iff } e \in \text{RCN}(\Gamma_o, \sigma(\tau), L(e))$$

Quantitative Type Inhabitation Problem

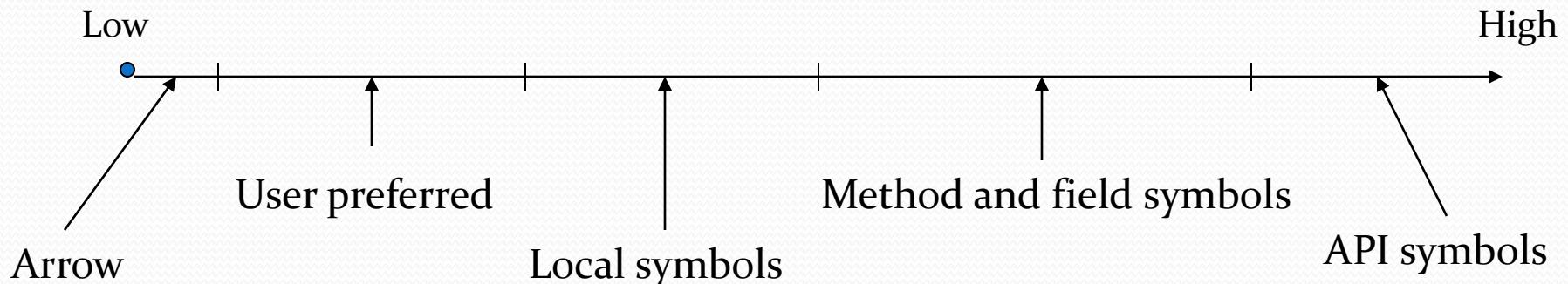
Quantitative Type Inhabitation Problem

Given a type environment Γ , a type τ and some calculus, is there are an expression e such that $\Gamma \vdash e : \tau$, and such that e is the “best possible”

- to all type assumptions we assign the weight
- a lower the weight indicates a more relevant term
- $w(e : \tau) = w(e) + w(\tau)$
- weight of a term or a type is computed as the sum of the weights of all symbols

System of Weights

- Symbol weights – used for ranking solution and for directing the search
- Weight of a term is computed based on
 - precomputed term weights (based on analysis of over 100 examples taken from the Web) - frequency
 - proximity to the program point where the tool is invoked



Subtyping using Coercions

- We model $A <: B$ by introducing a coercion function
 $c: A \rightarrow B$ [Tannen etAL, 1991]

```
class ArrayList[T] extends AbstractList[T] with List[T]
  with RandomAccess with Cloneable with Serializable {...}
abstract class AbstractList[E] extends AbstractCollection[E]
  with List[E] {
  ....
  def iterator():Iterator[E] = {...}
}
```

Subtyping using Coercions

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  with List[E] {
  ....
  def iterator():Iterator[E] = {...}
}
```

c1: $\forall \alpha. \text{ArrayList}[\alpha] \rightarrow \text{AbstractList}[\alpha]$
c2: $\forall \beta. \text{AbstractList}[\beta] \rightarrow \text{AbstractCollection}[\beta]$

Subtyping Example

```
val a1: ArrayList[String] = ...
```

...

```
class ArrayList[T] extends AbstractList[T] with List[T]
  with RandomAccess with Cloneable with Serializable {...}
abstract class AbstractList[E] extends AbstractCollection[E]
  with List[E] {
```

....

```
def iterator():Iterator[E] = {...}
}
...
val ii: Iterator[String] = ■
```

Subtyping Example

```
val a1: ArrayList[String] = ...
```

...

```
class ArrayList[T] extends AbstractList[T] with List[T]
  with RandomAccess with Cloneable with Serializable {...}
abstract class AbstractList[E] extends AbstractCollection[E]
  with List[E] {
```

....

```
def iterator():Iterator[E] = {...}
}
...
val ii: Iterator[String] = ■
```

a1: ArrayList(String)
c1: $\forall \alpha. \text{ArrayList}[\alpha] \rightarrow \text{AbstractList}[\alpha]$
c2: $\forall \beta. \text{AbstractList}[\beta] \rightarrow \text{AbstractCollection}[\beta]$
iterator: $\forall \gamma. \text{AbstractList}[\gamma] \rightarrow \text{Iterator}[\gamma]$
goal : Iterator[String] $\rightarrow \perp$

Subtyping Example

```
val a1: ArrayList[String] = ...
```

...

```
class ArrayList[T] extends AbstractList[T] with List[T]
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def iterator():Iterator[E] = {...}
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val ii: Iterator[String] = ■
```

goal(iterator(c1(a1))) : ⊥

a1: ArrayList(String)
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c2: $\forall \beta. \text{AbstractList}[\beta] \rightarrow \text{AbstractCollection}[\beta]$
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Subtyping Example

```
val a1: ArrayList[String] = ...
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...

```
class ArrayList[T] extends AbstractList[T] with List[T]
  with RandomAccess with Cloneable with Serializable {...}
abstract class AbstractList[E] extends AbstractCollection[E]
  with List[E] {
```

....

```
def iterator():Iterator[E] = {...}
}
```

...

```
val ii: Iterator[String] = a1.iterator()
```

goal(iterator(c1(a1))) : ⊥

Evaluation

Benchmark	Lenth	#Initial	#Derived	#Snip.Gen.	Rank	Time [ms]
BufferedReaderInputStreamReader	3	370	5501	421	2	562
DatagramSocketintport	2	364	7712	243	5	702
DataInputStreamFileInputStreamfileInputStream	3	370	6020	385	3	562
FileReaderFilefile	3	371	4930	309	3	562
GroupLayoutContainerhost	2	1363	4556	166	4	608
ObjectInputStreamInputStream	3	373	5726	345	3	577
PipedReaderPipedWritersrc	2	370	9738	311	3	546
ServerSocketintport	2	723	8551	271	1	577
StreamTokenizerReaderr	4	370	5732	448	3	562
URLStringsspecthrowsMalformedURLException	3	723	8691	276	1	624
BufferedReaderReaderin	4	49	1662	362	1	546
ByteArrayInputStreambytebufintoffsetintlength	4	22	4049	102	3	546
CharArrayReadercharbuf	3	26	782	343	1	546
TimerintvalueActionListeneract	3	28	921	1	1	531
TransferHandlerStringproperty	2	28	245	1154	1	640
ArrayListtoArray	2	24	647	400	1	655
HashMapcontainsValueObjectvalue	3	24	857	557	5	562
HashMapentrySet	2	24	3990	440	1	577
HashMapvalues	2	24	845	542	1	546
HashSetiterator	2	60	1832	201	1	546
Hashtableelements	2	32	869	445	1	546
HashtableentrySet	2	31	874	441	1	546
HashtablekeySet	2	32	968	492	3	546
Hashtablekeys	2	30	818	477	2	515
PriorityQueuepoll	2	27	1208	363	1	562
TreeMapentrySet	2	40	4267	29	1	562
TreeMapvalues	2	40	559	190	1	562
Vectorelements	2	35	1496	386	1	531
VectorToArray	2	35	1387	317	1	546

Sample Results

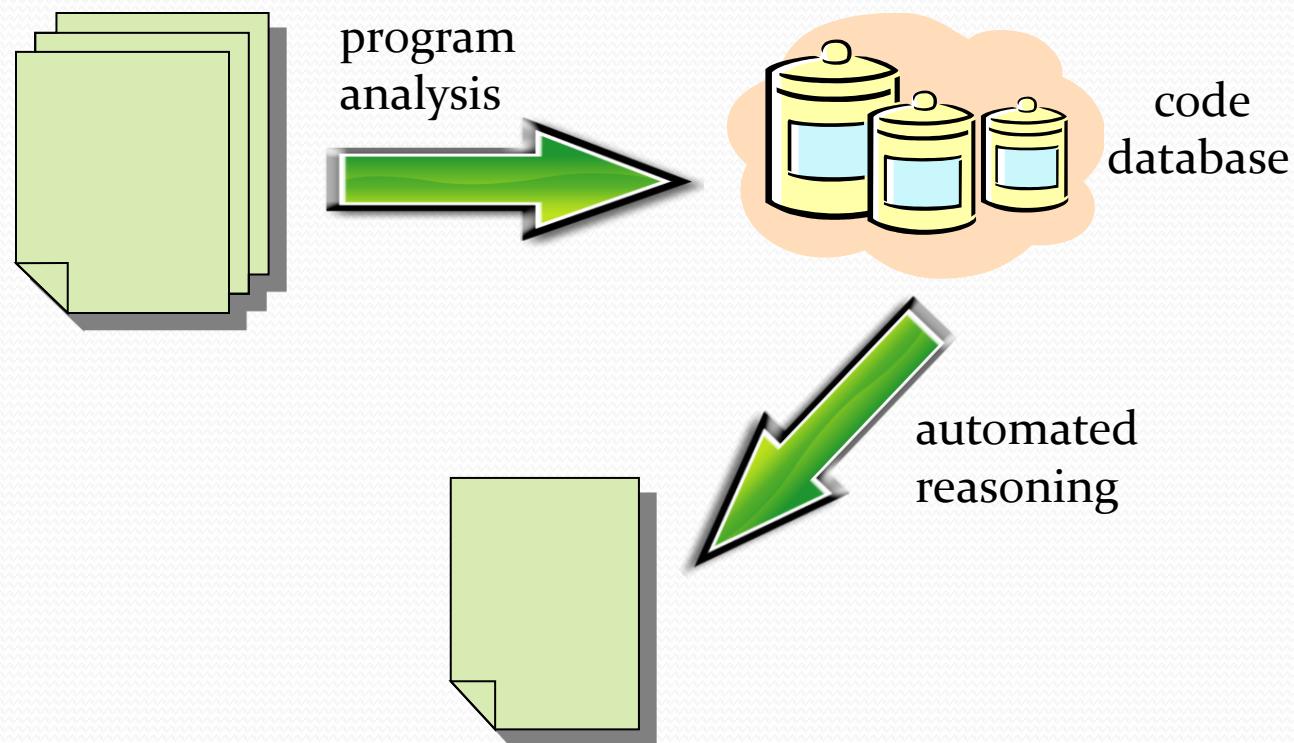
Benchmark	Lenth	#Initial	#Derived	#Snip.Gen.	Rank	Time [ms]
ByteArrayInputStreambytebufintoffsetintlength	4	22	4049	102	3	546
CharArrayReadercharbuf	3	26	782	343	1	546
HashSetiterator	2	60	1832	201	1	546
Hashtableelements	2	32	869	445	1	546
HashtableentrySet	2	31	874	441	1	546
HashtablekeySet	2	32	968	492	3	546
Hashtablekeys	2	30	818	477	2	515
PriorityQueuepoll	2	27	1208	363	1	562

Evaluation: the importance of weights and a corpus

Name	#Initial	No weights	No corpus	Both
AWTPermissionStringname	5615	>10	1	1
BufferedInputStreamFileInputStream	3364	>10	1	1
BufferedOutputStream	3367	>10	1	1
BufferedReaderFileReaderfileReader	3364	>10	2	1
BufferedReaderInputStreamReader	3364	>10	2	1
BufferedReaderReaderin	4094	>10	>10	6
ByteArrayInputStreambytebuf	3366	>10	3	>10
ByteArrayOutputStreamintsize	3363	>10	2	2
DatagramSocket	3246	>10	1	1
DataInputStreamFileInput	3364	>10	1	1
DataOutputStreamFileOutput	3364	>10	1	1
DefaultBoundedRangeModel	6673	>10	1	1

Future Directions

- Combination of program analysis, software synthesis and automated reasoning → use of code contracts



Contributions

Software Synthesis

- method to obtain *correct* software from the given specification
- Complete Functional Synthesis: extending decision procedures into synthesis algorithms
- Interactive Synthesis of Code Snippets: finding a term of a given type